

FIG. 1

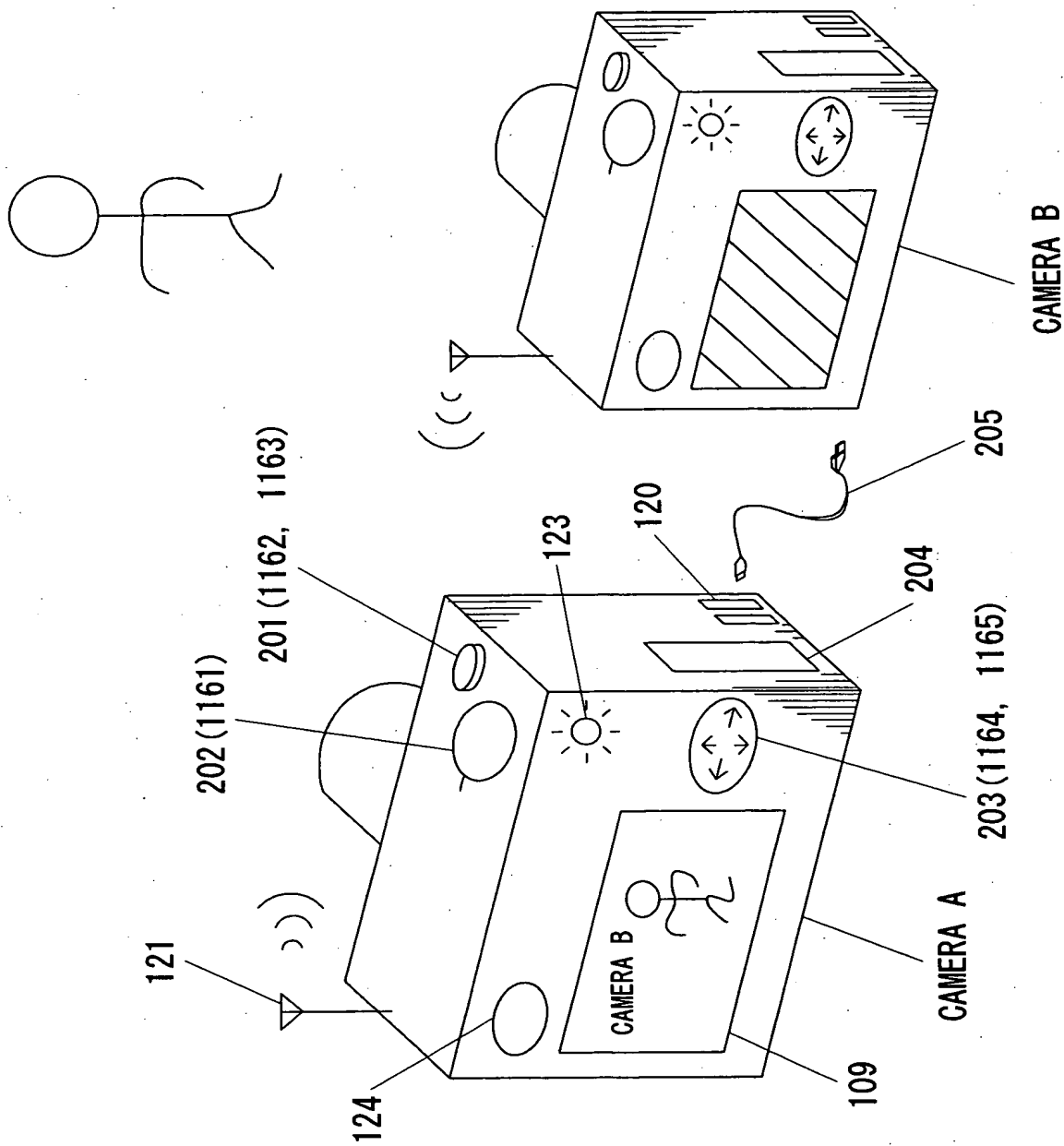


FIG. 2

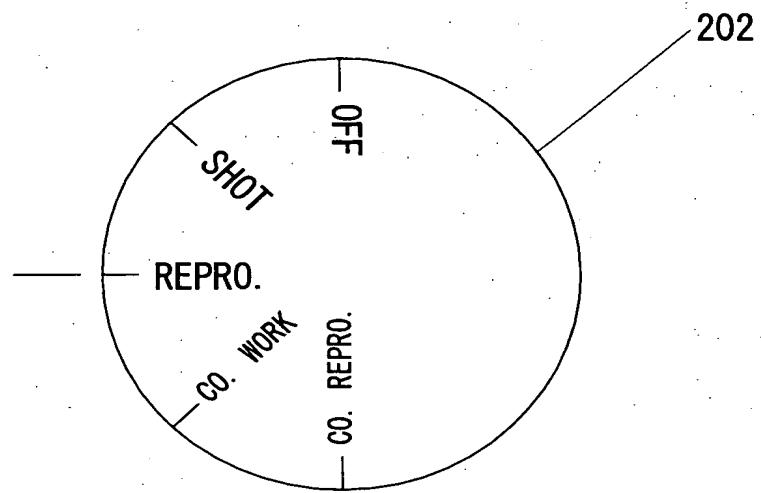


FIG. 3

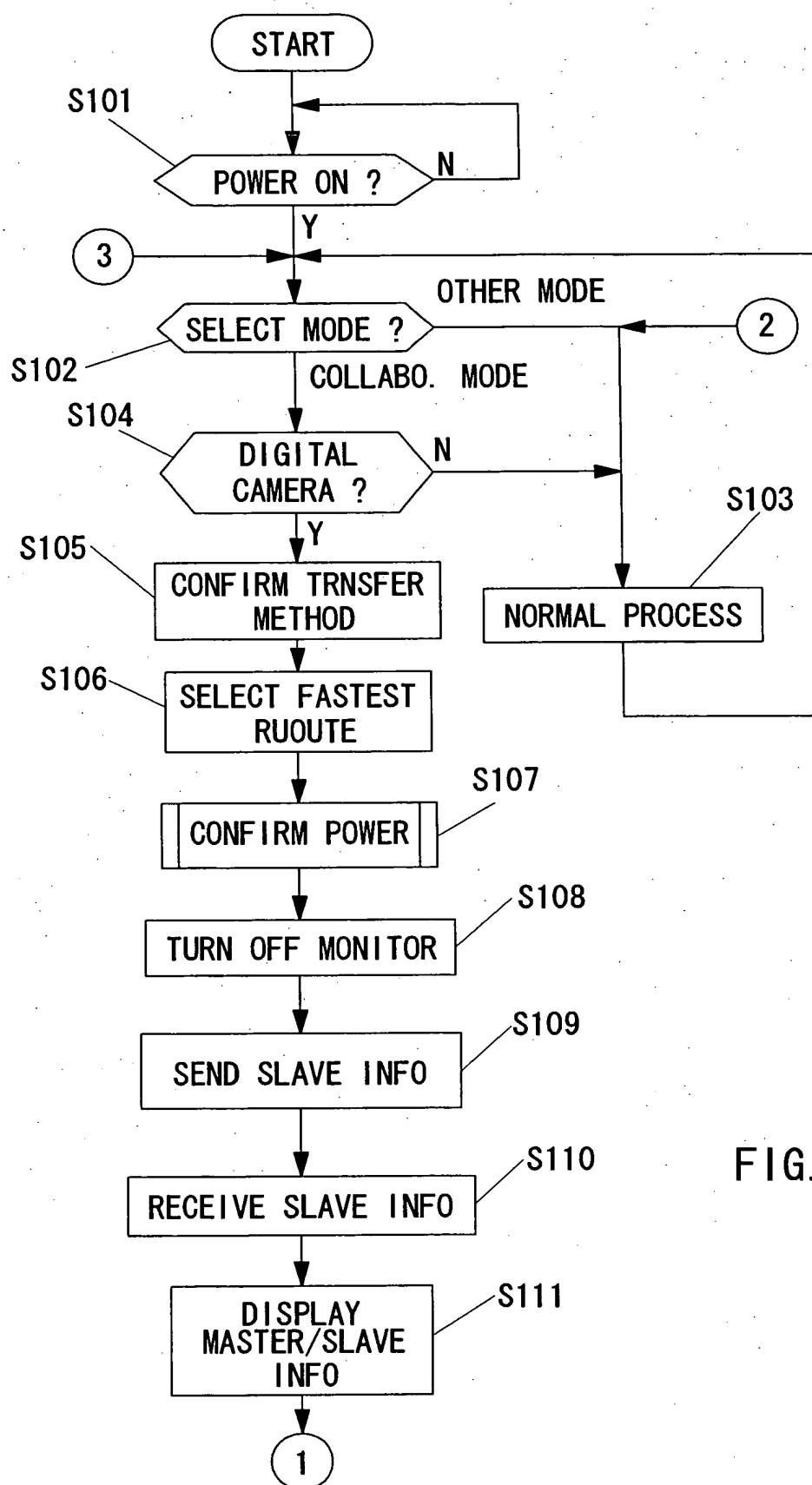


FIG. 4

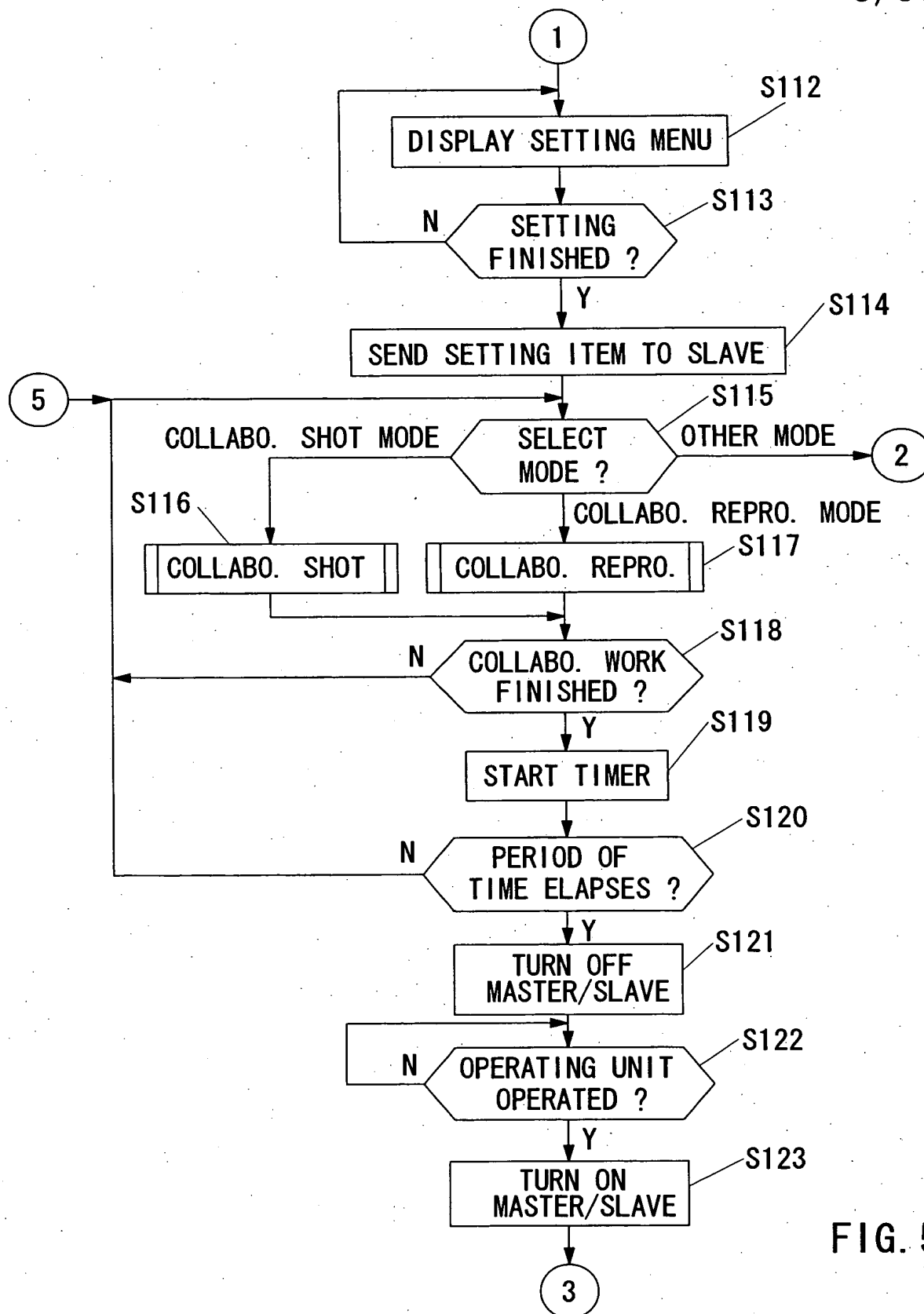


FIG. 5

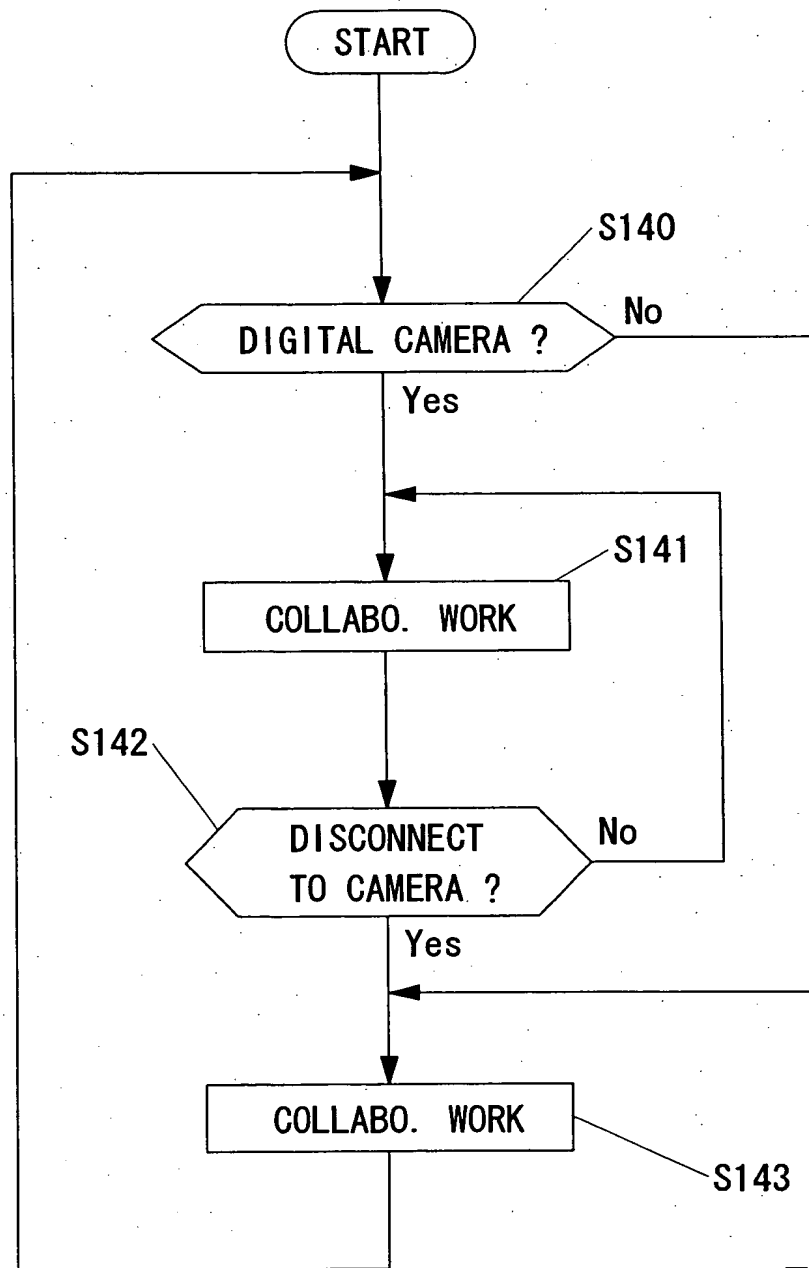


FIG. 6

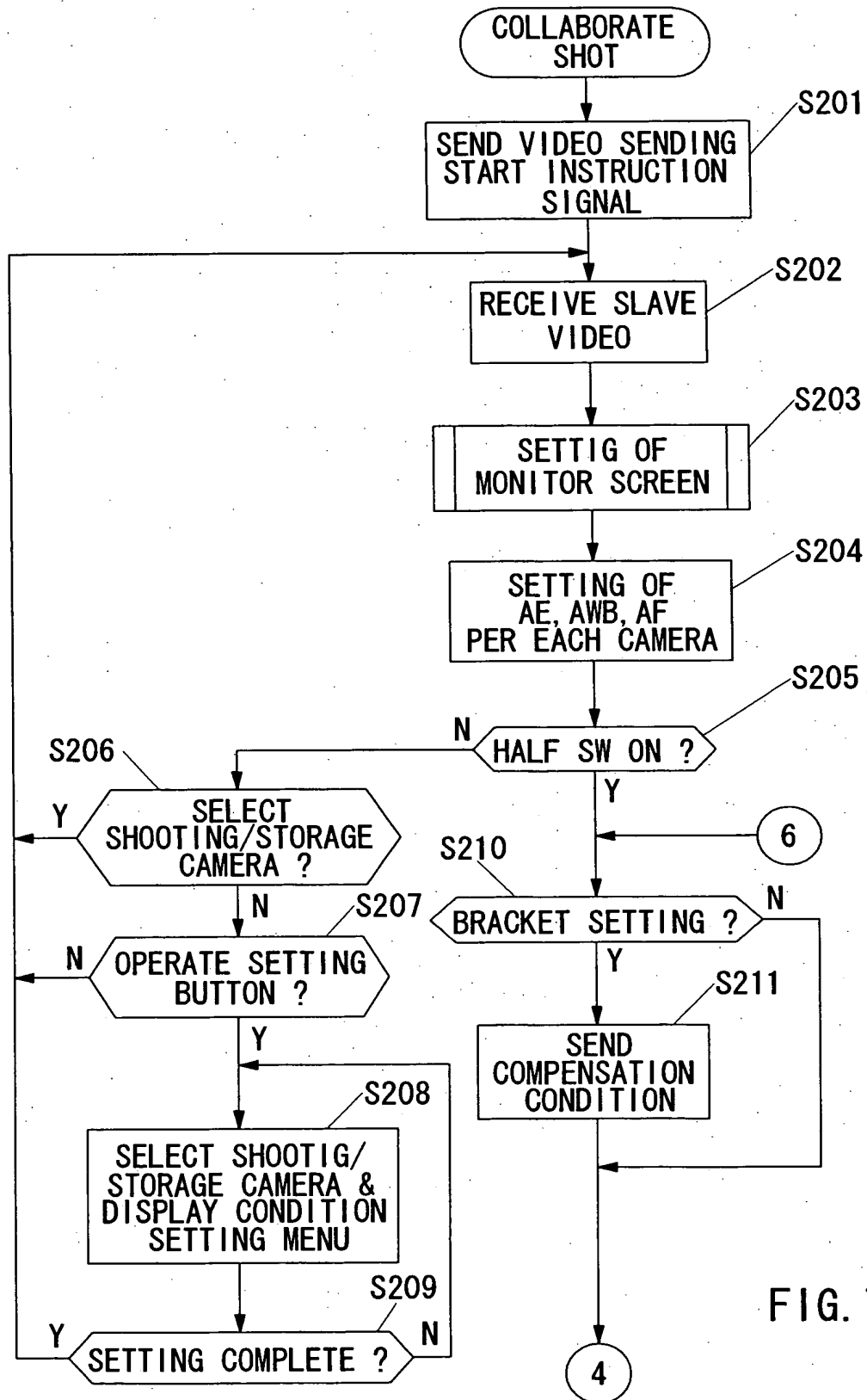


FIG. 7

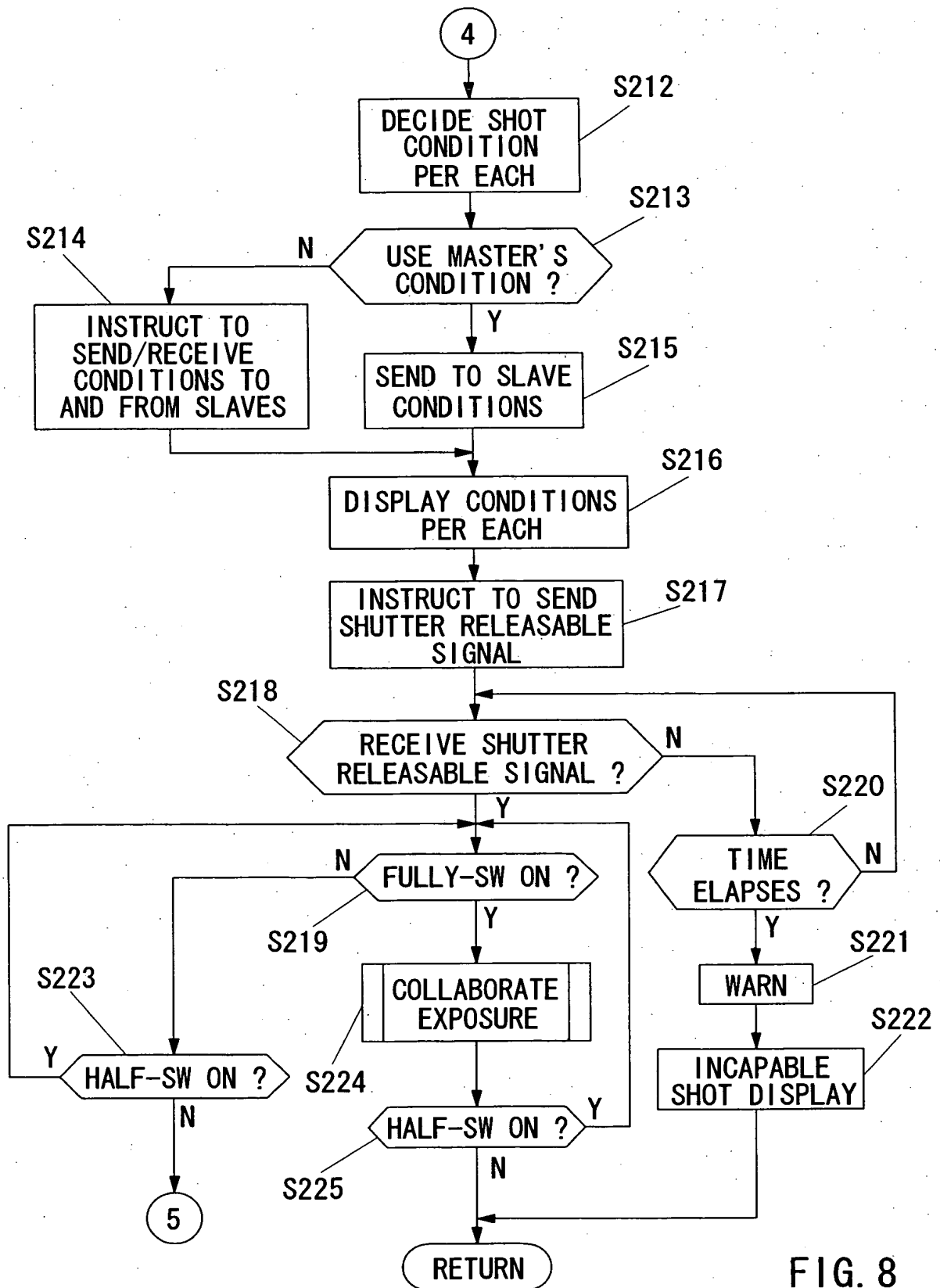


FIG. 8

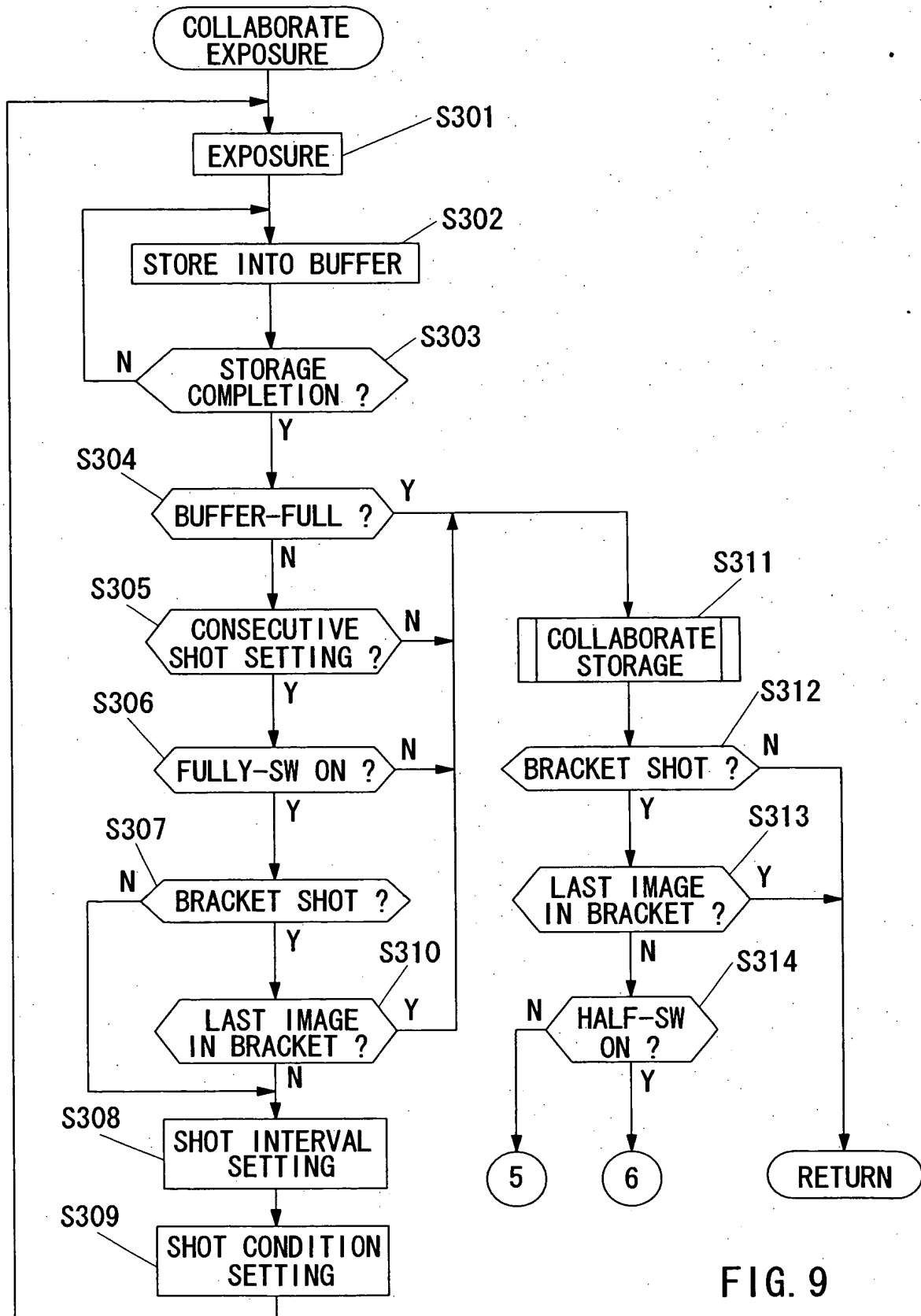


FIG. 9

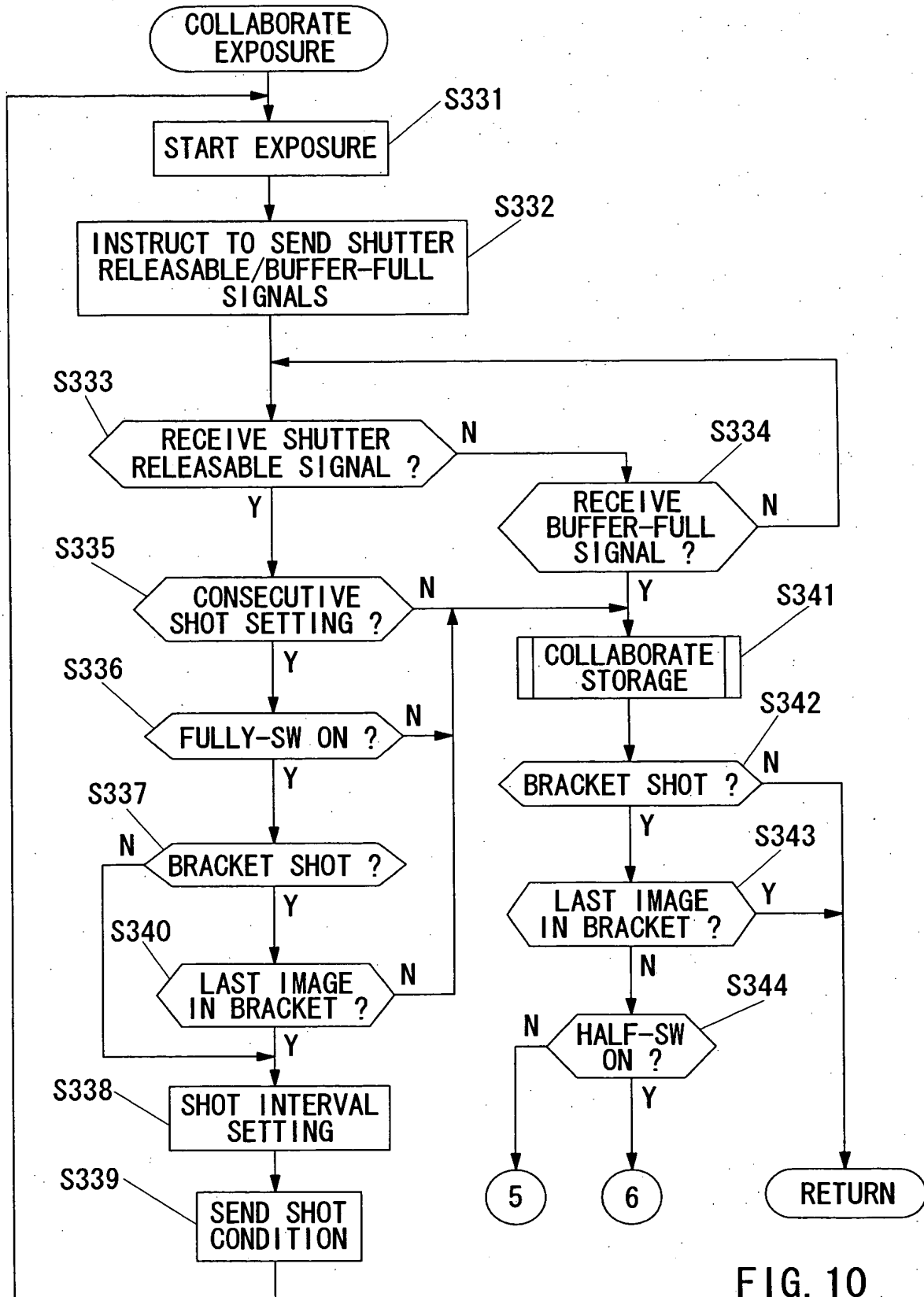


FIG. 10

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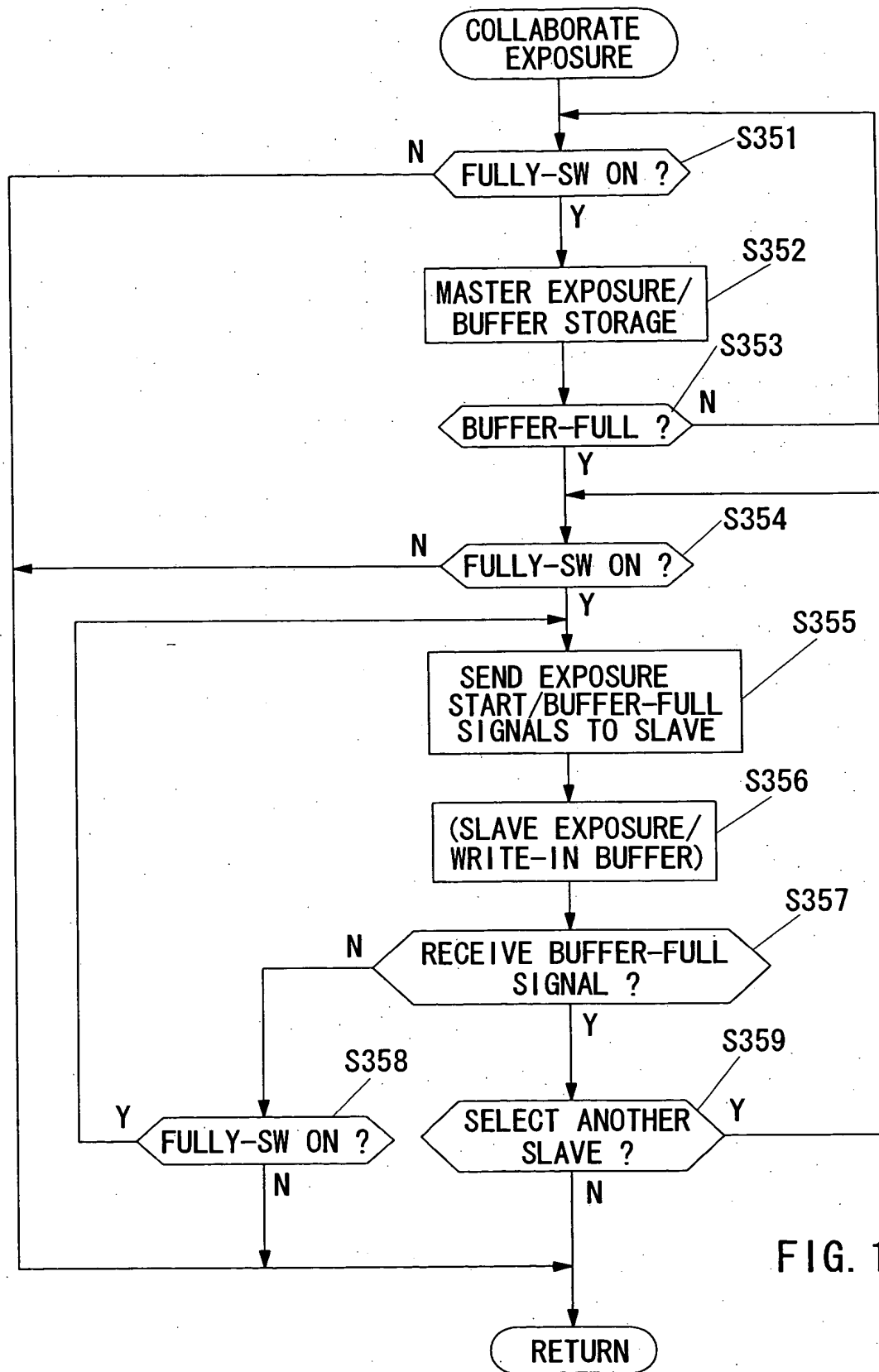


FIG. 11

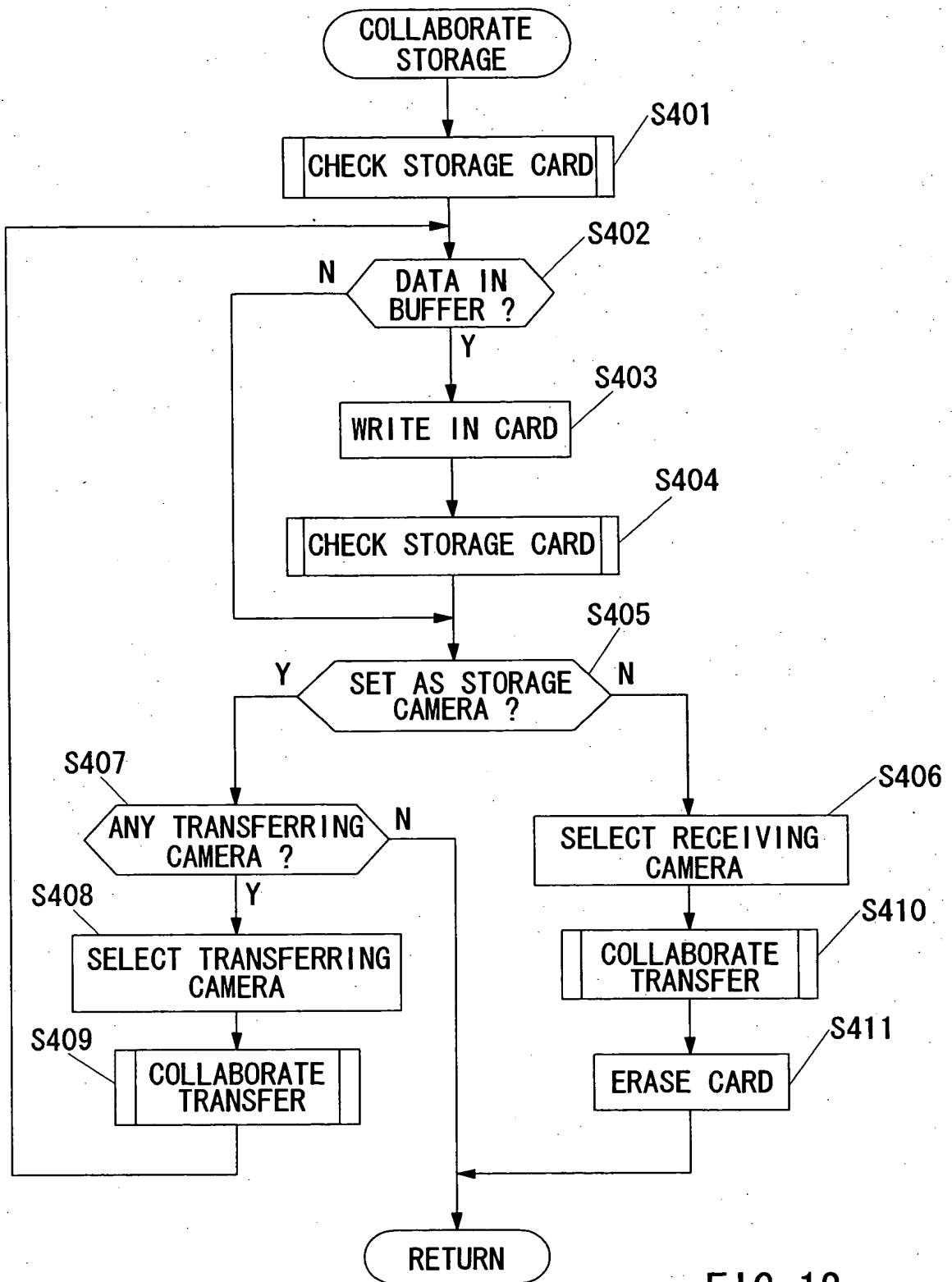


FIG. 12

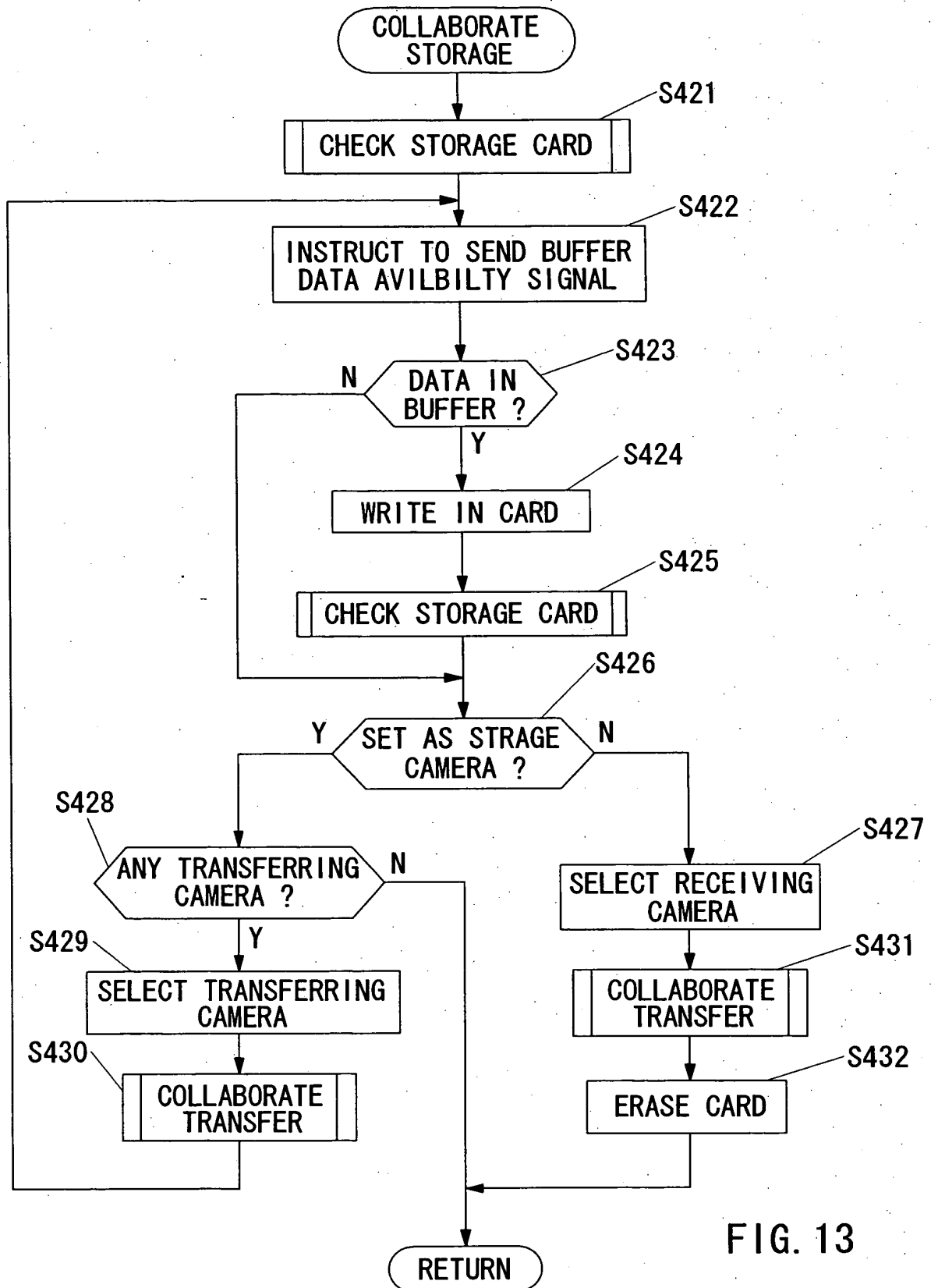


FIG. 13

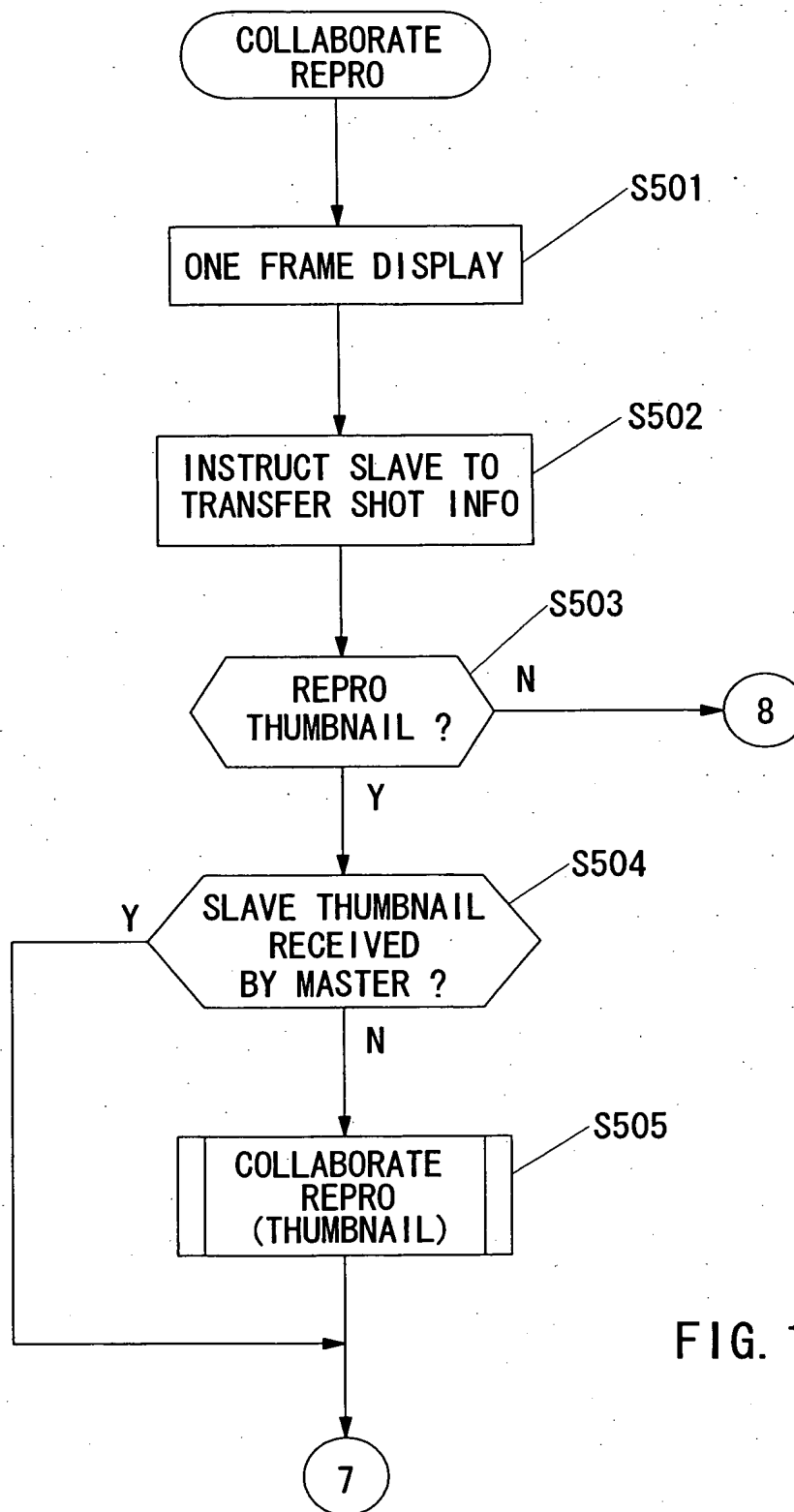


FIG. 14

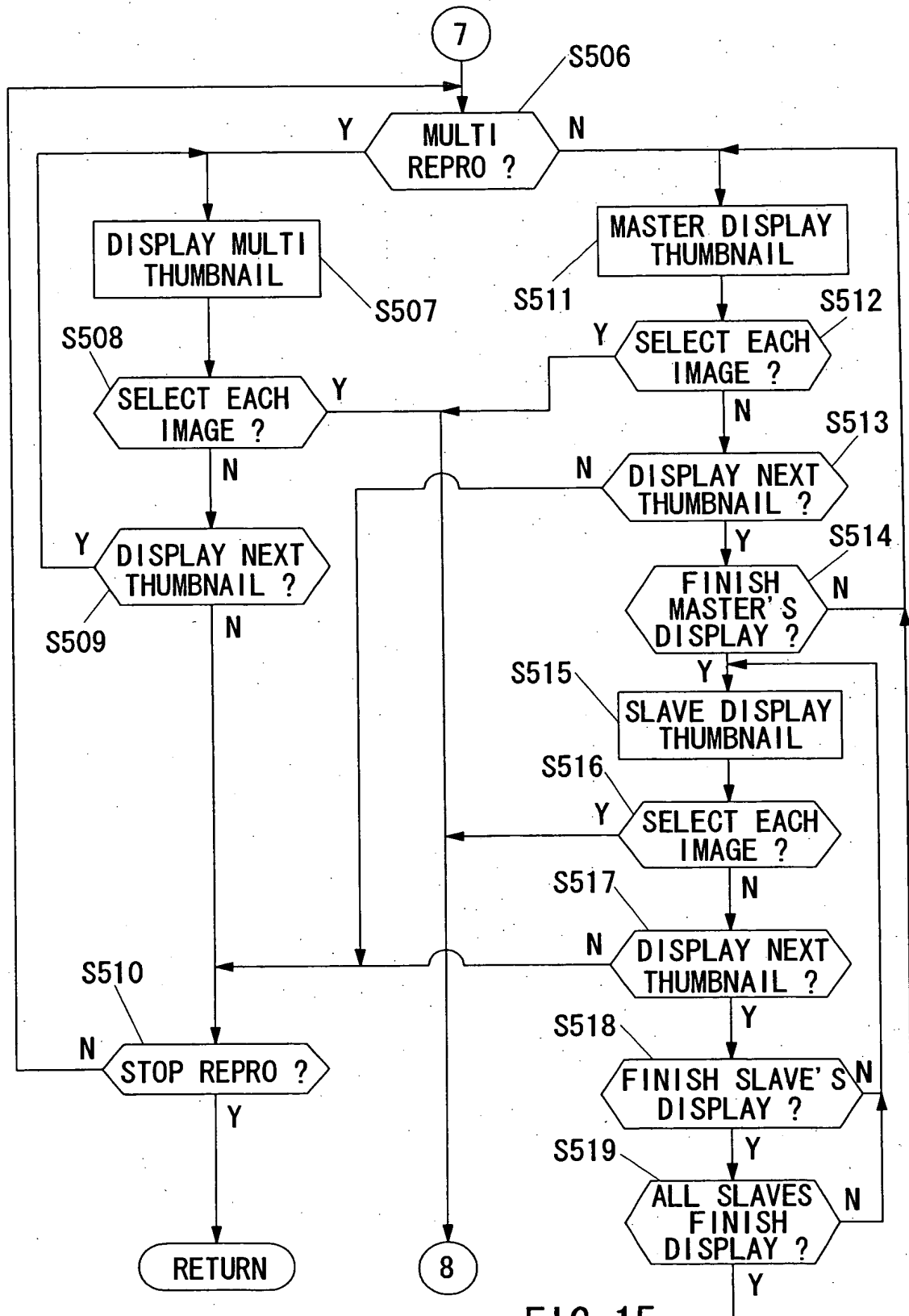


FIG. 15

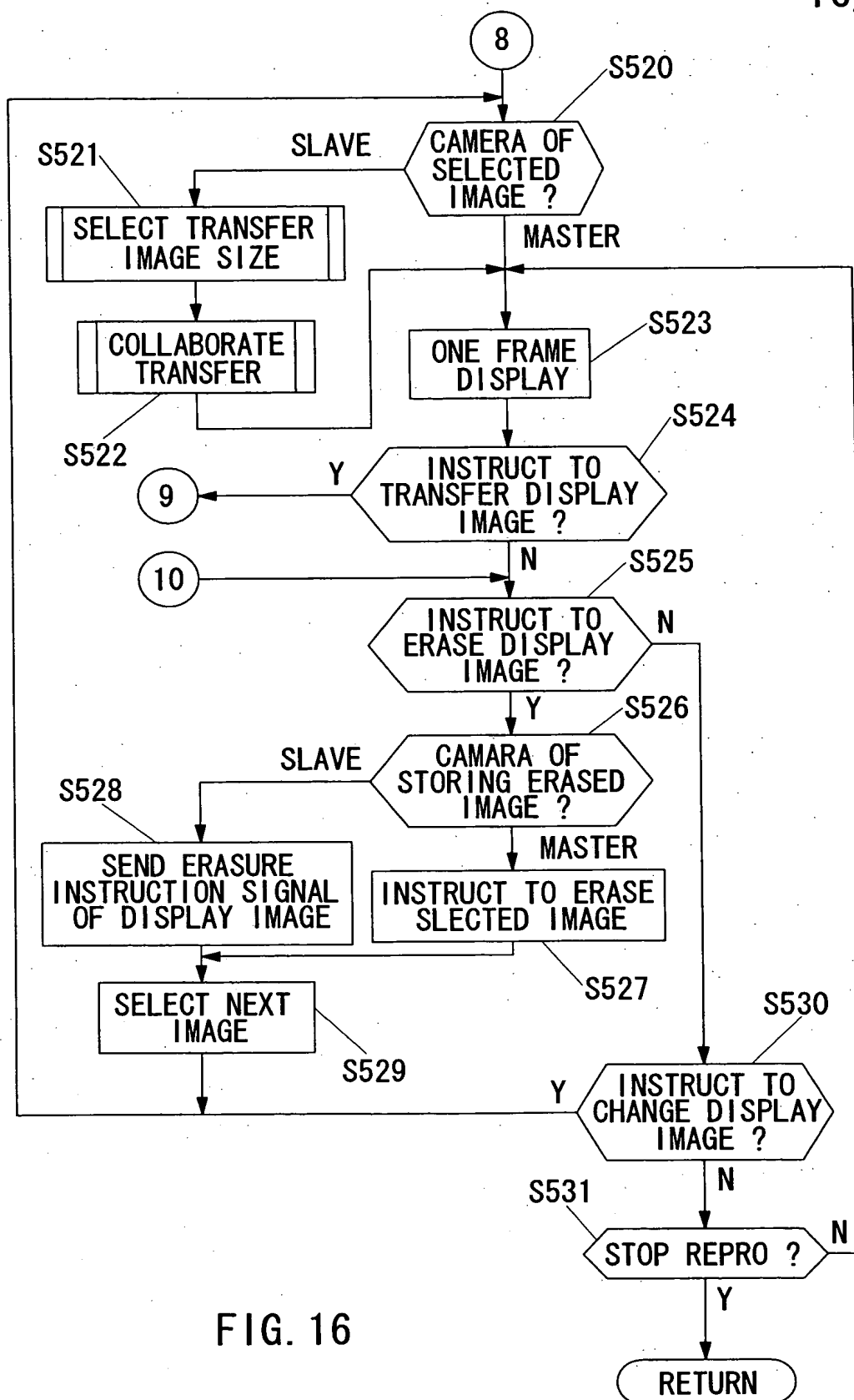


FIG. 16

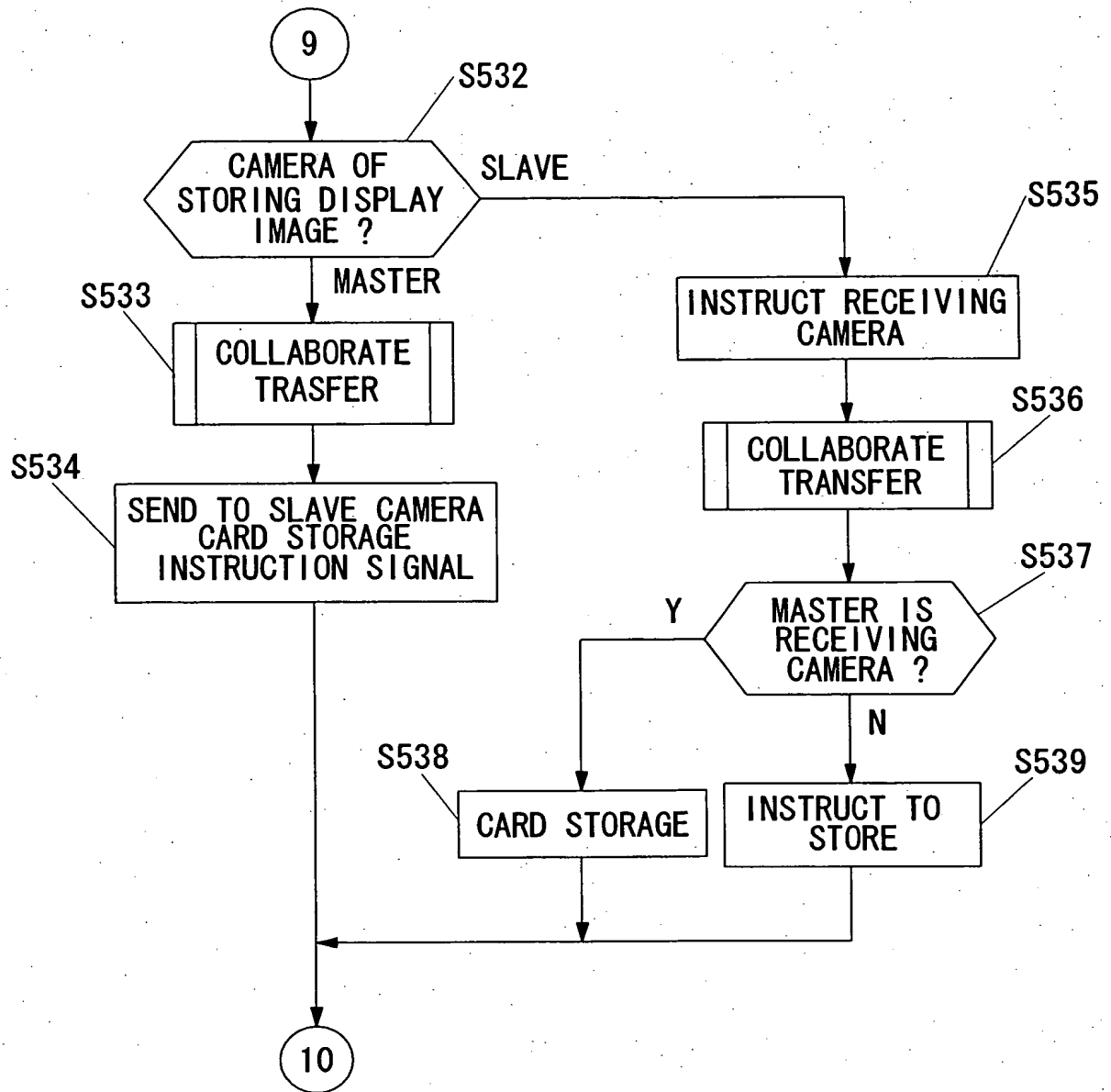


FIG. 17

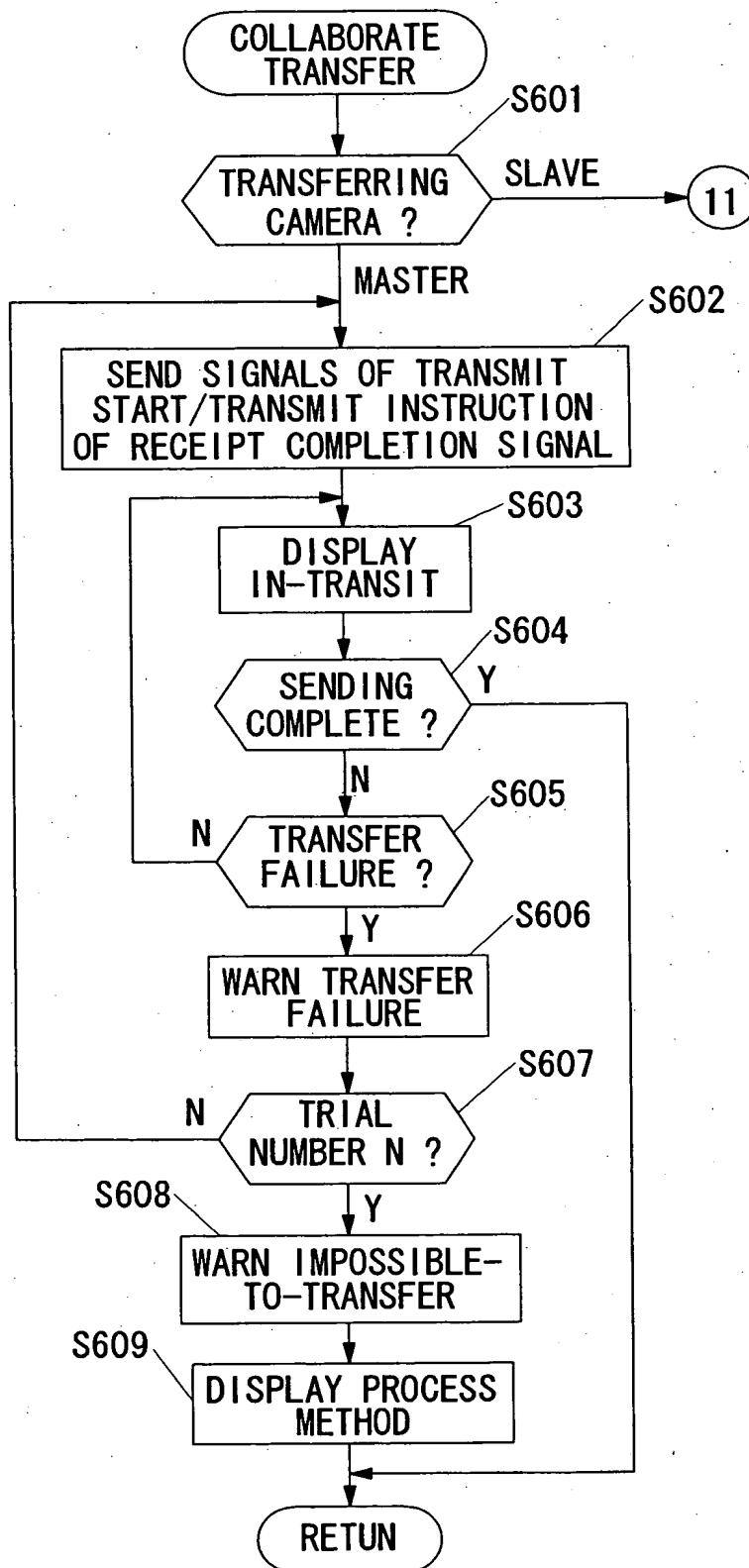


FIG. 18

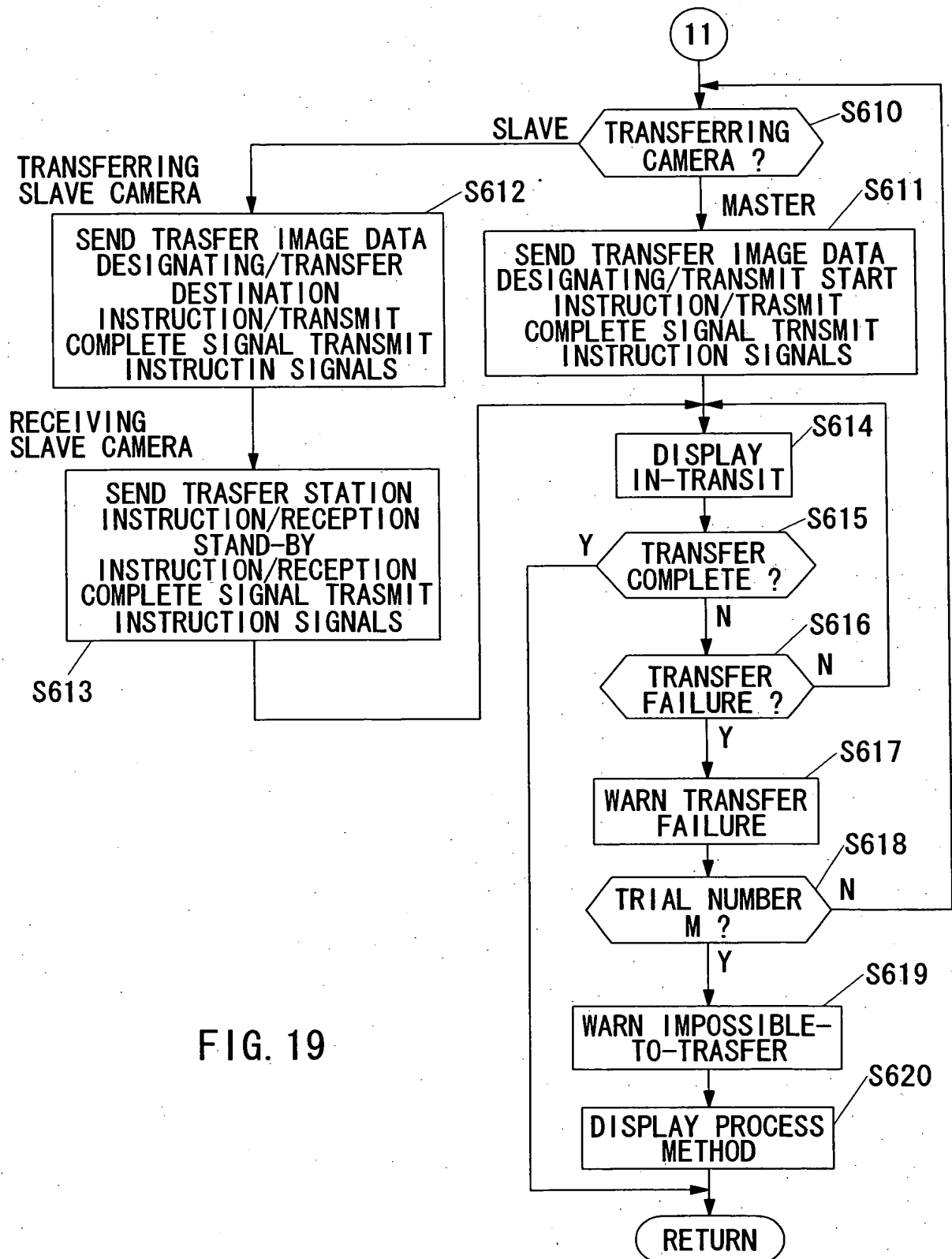


FIG. 19

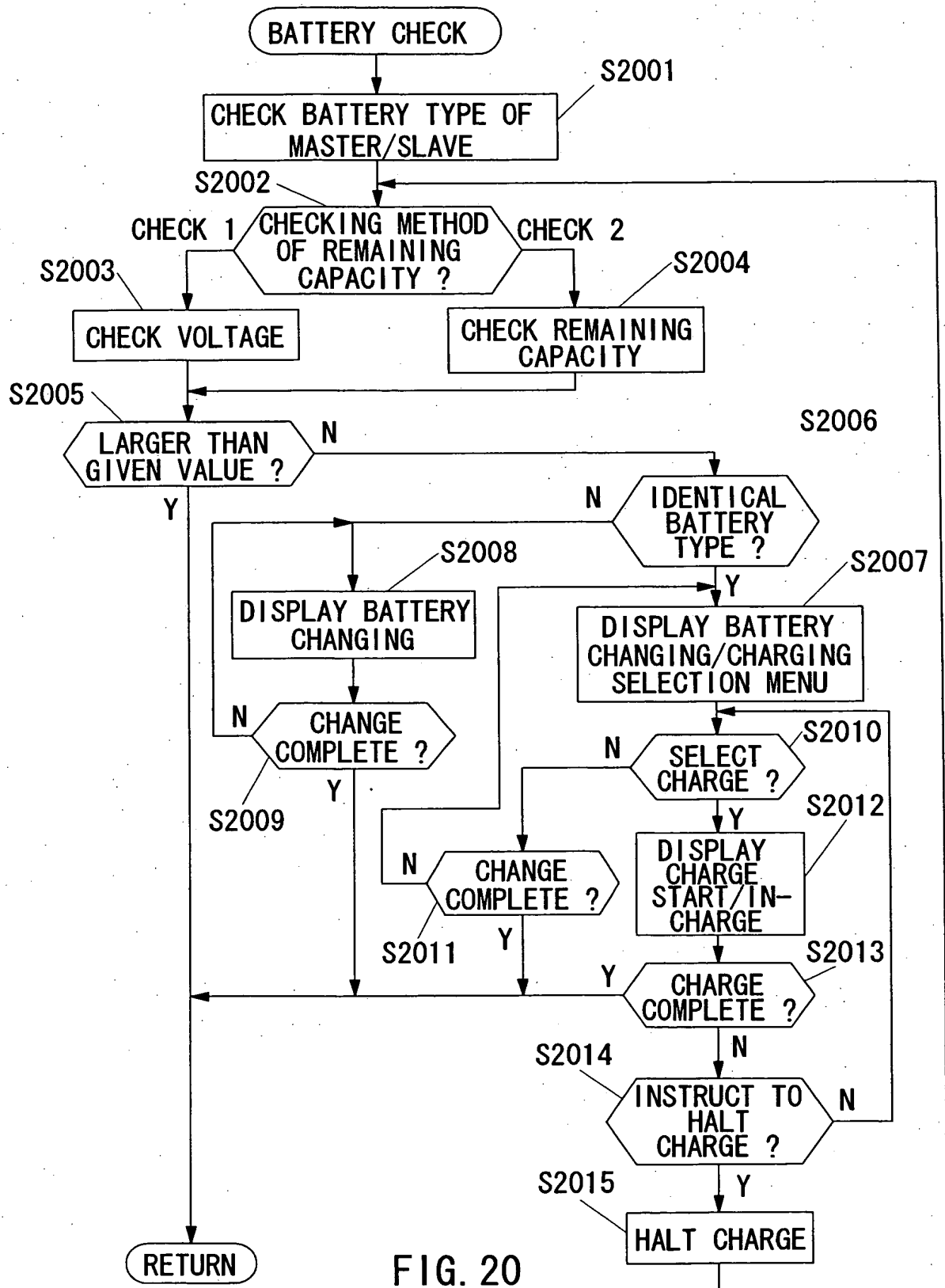


FIG. 20

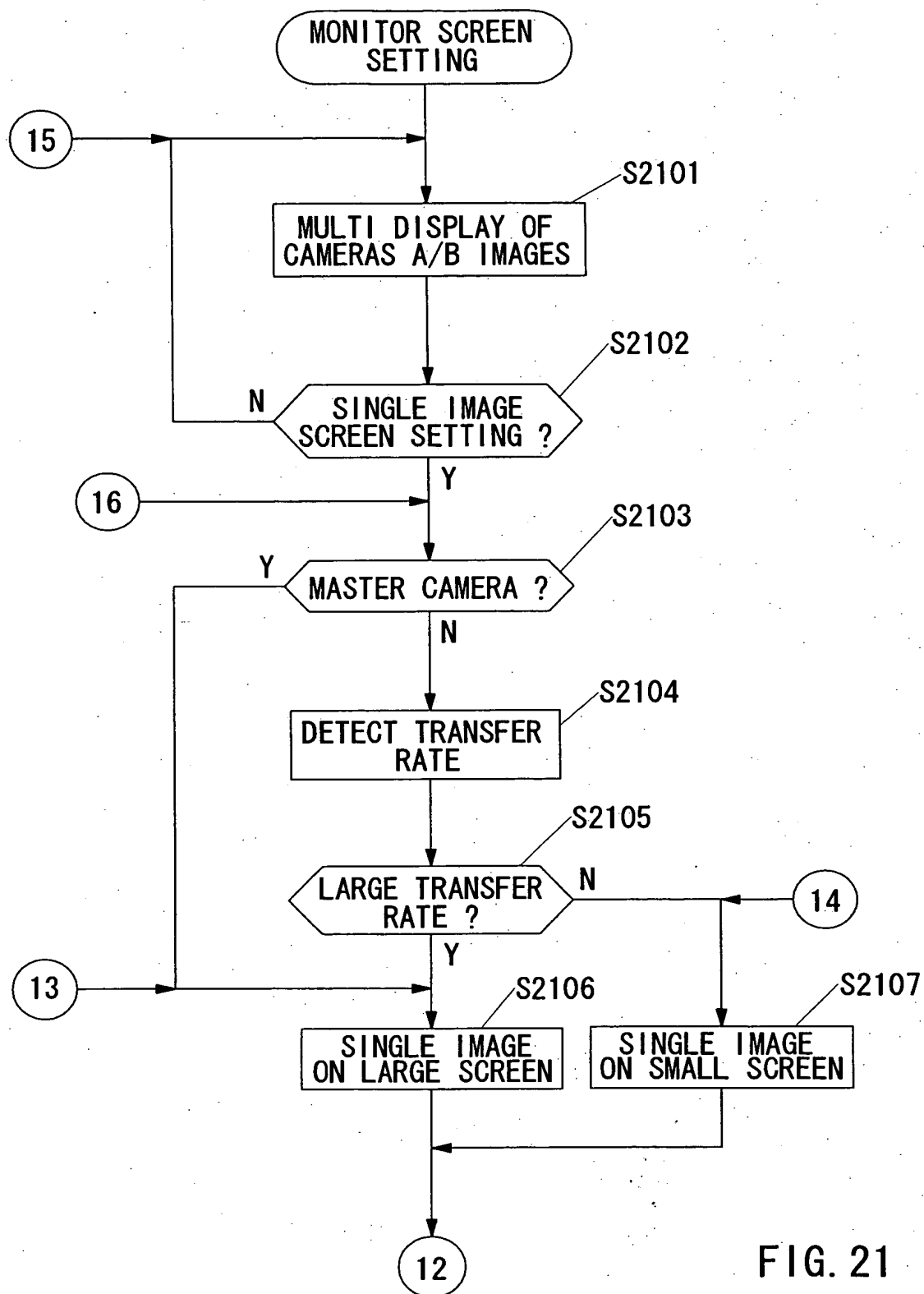


FIG. 21

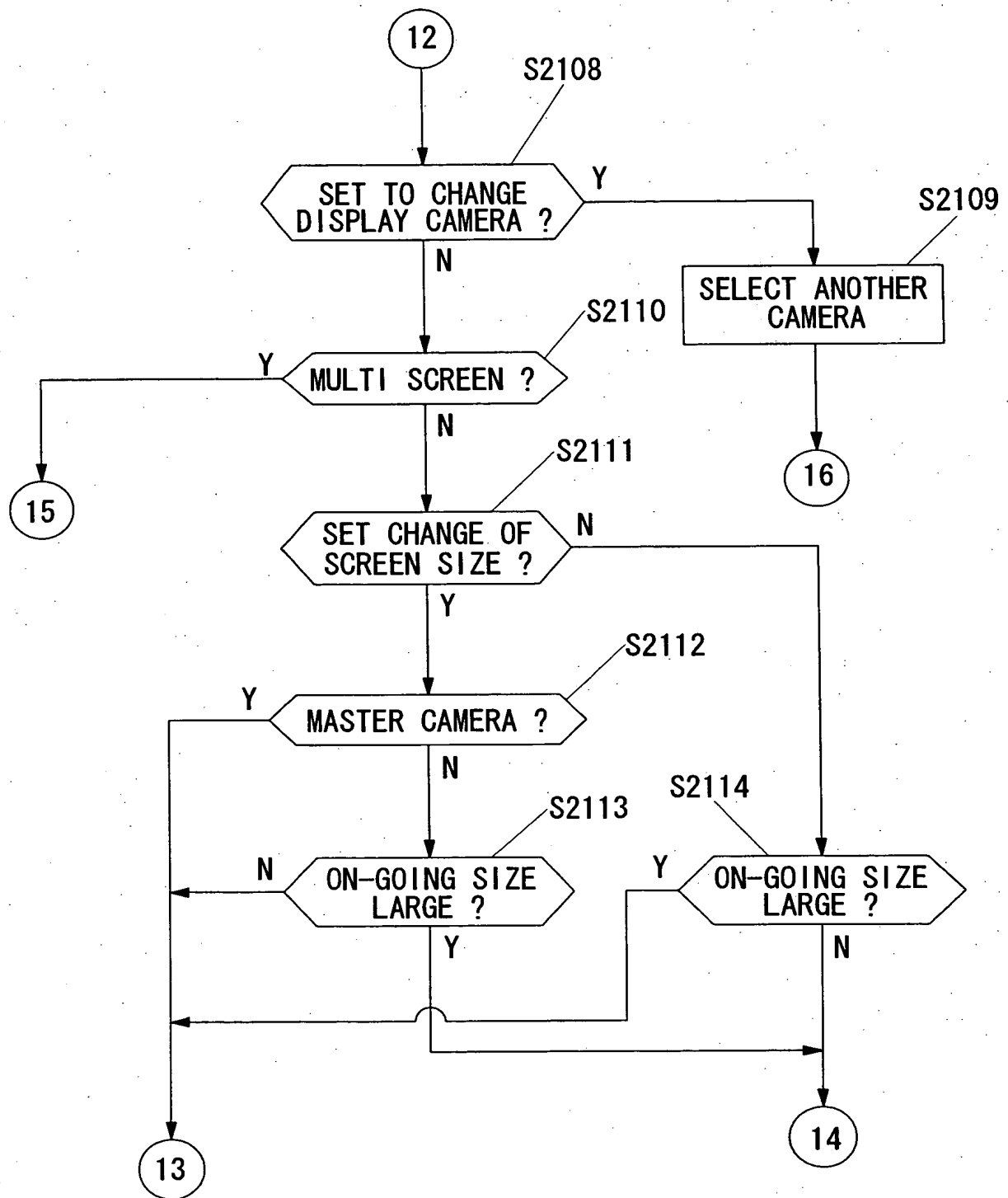


FIG. 22

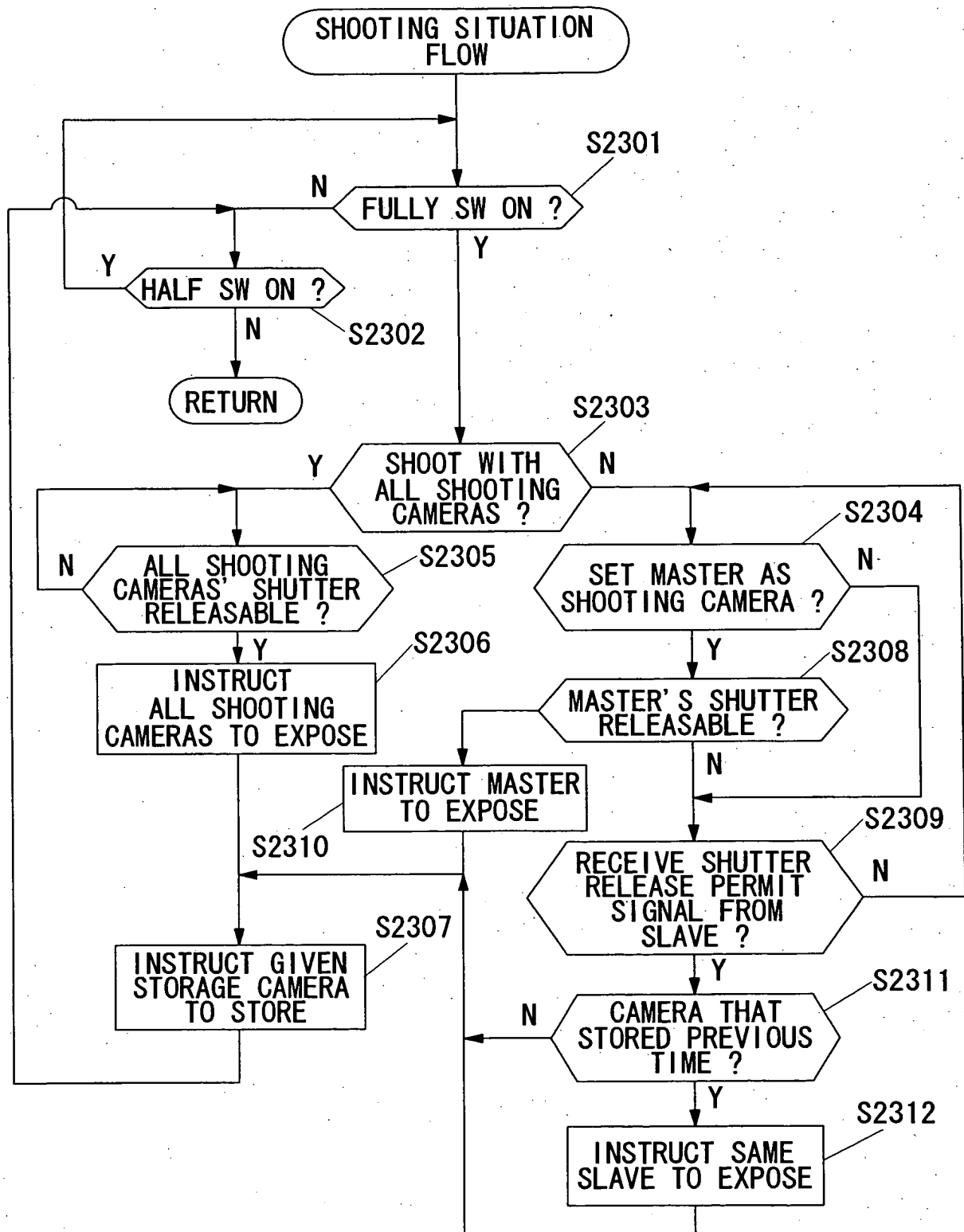


FIG. 23

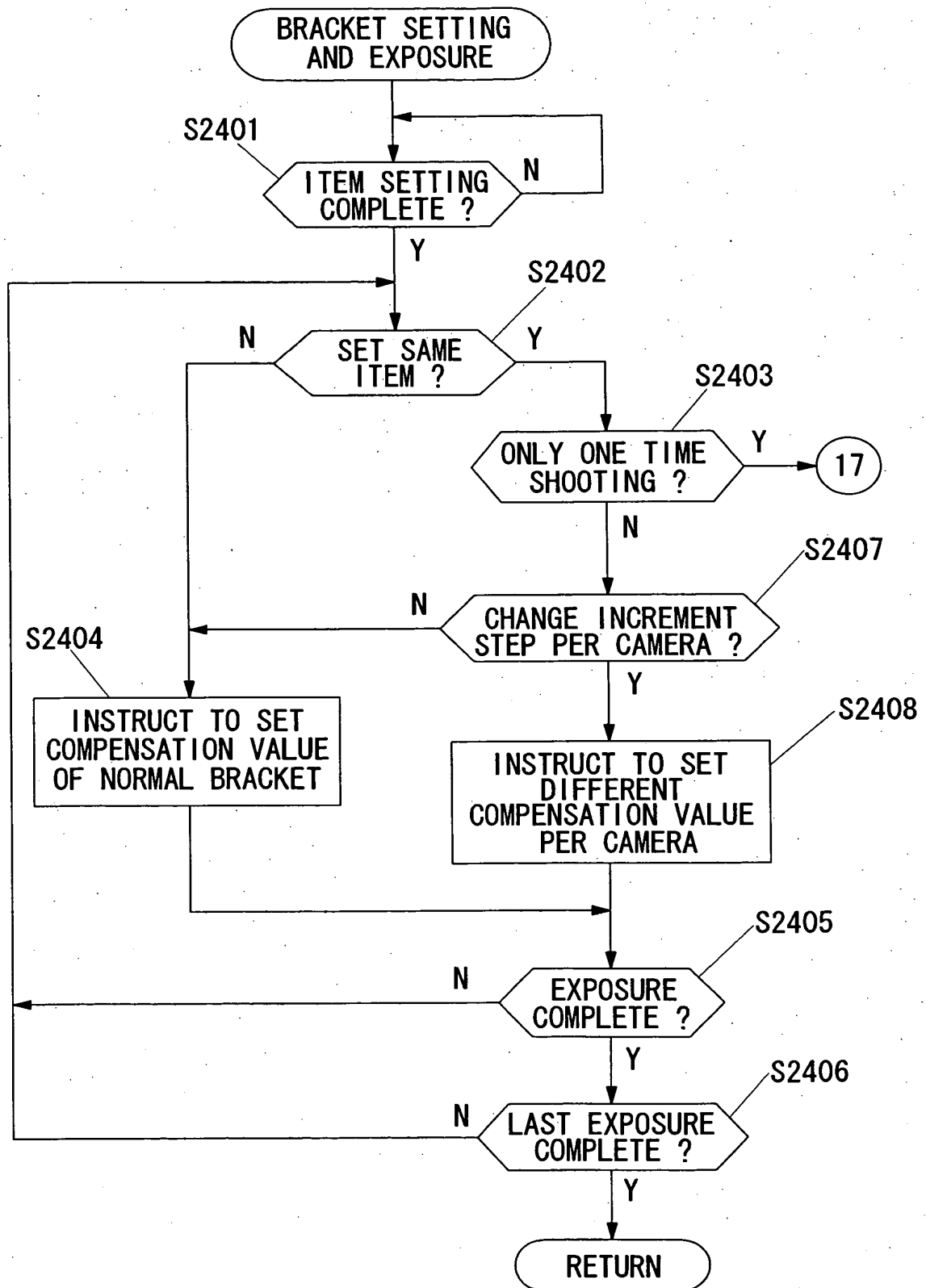


FIG. 24

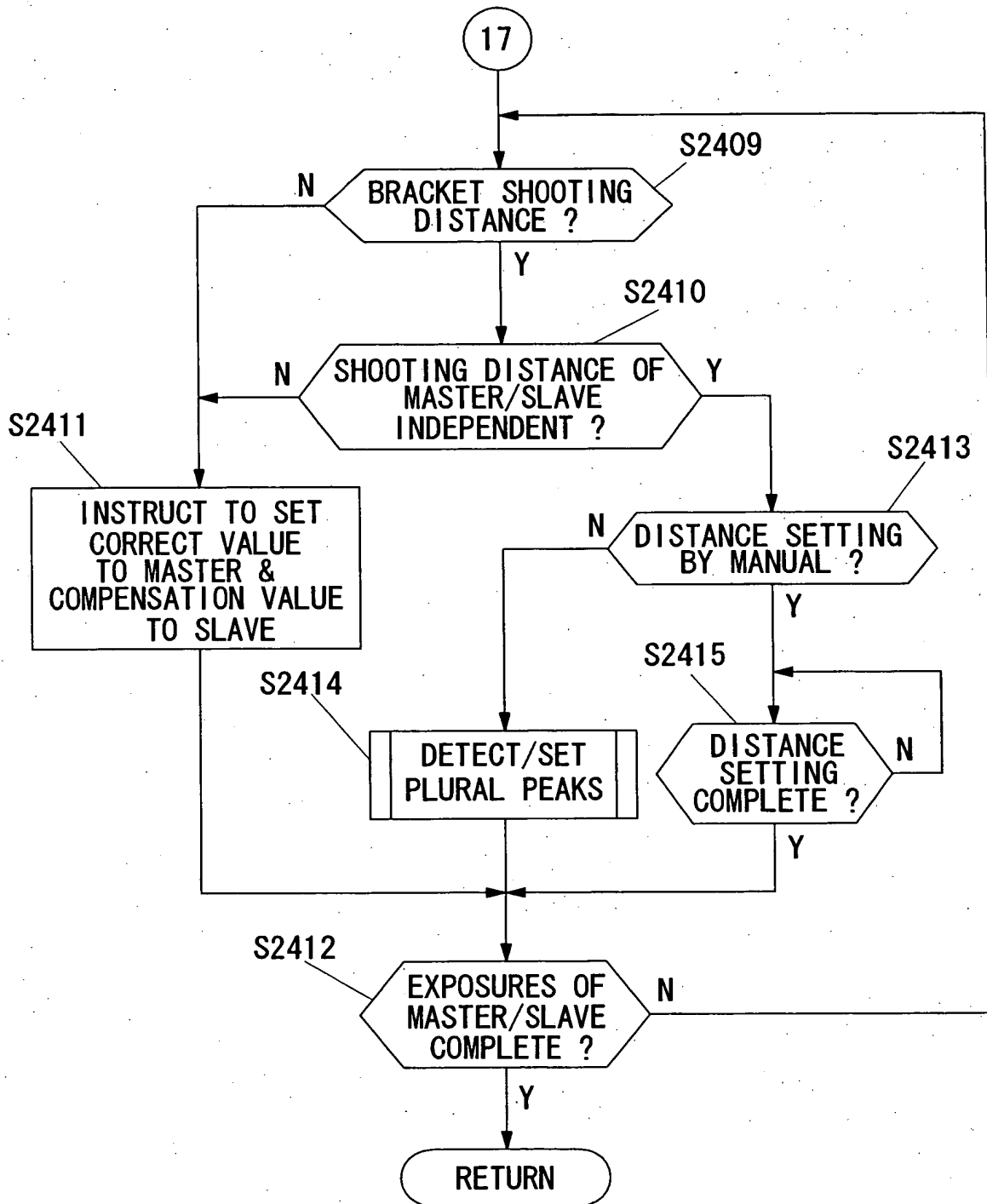


FIG. 25

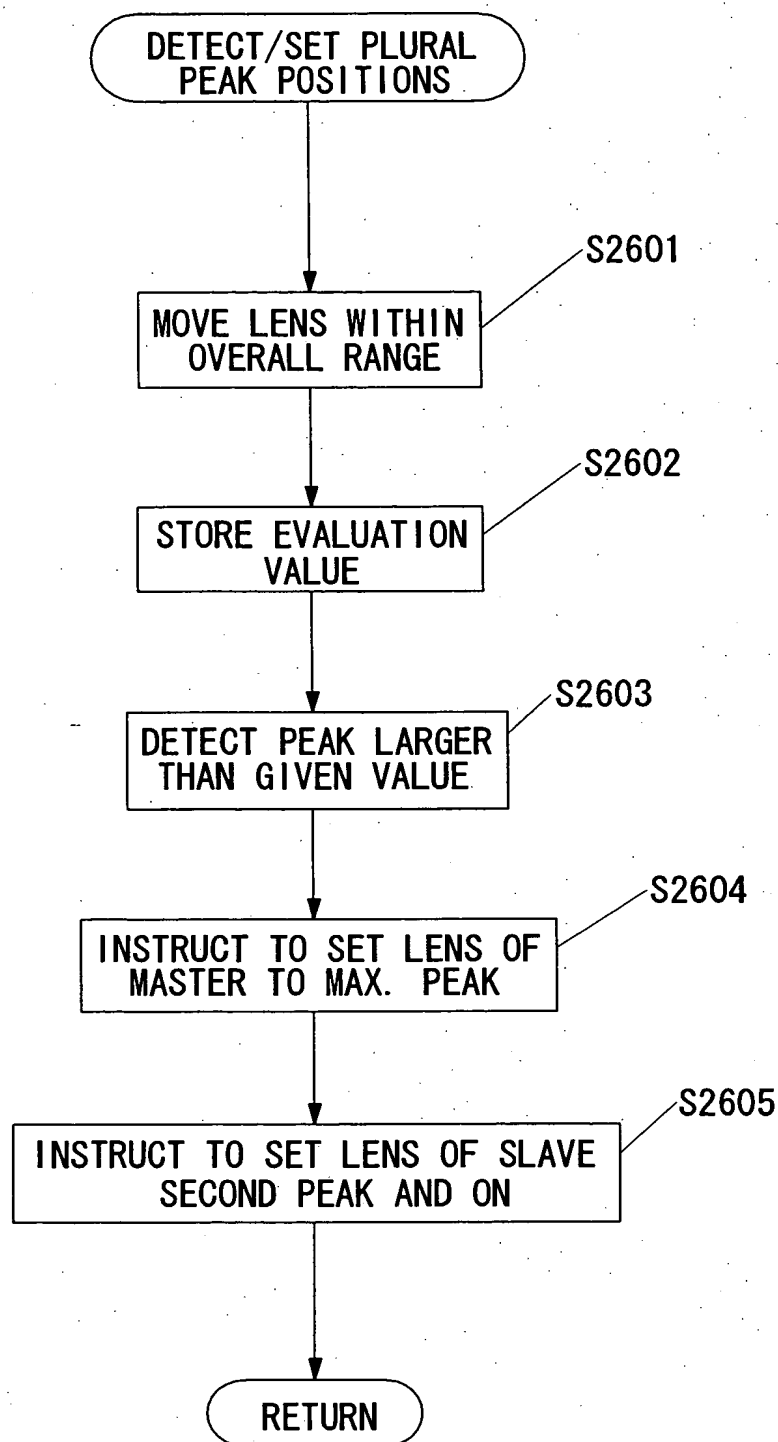


FIG. 26

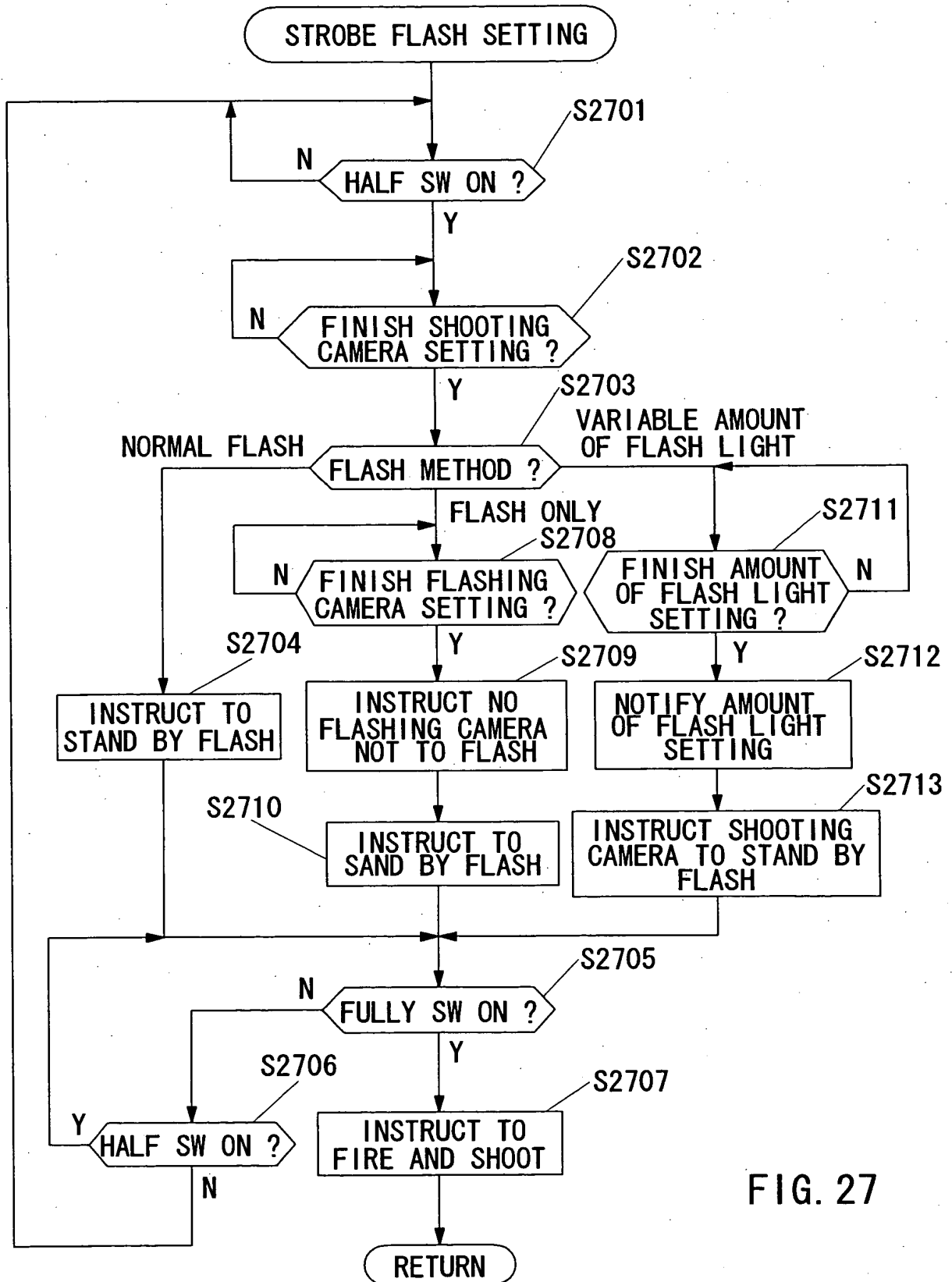


FIG. 27

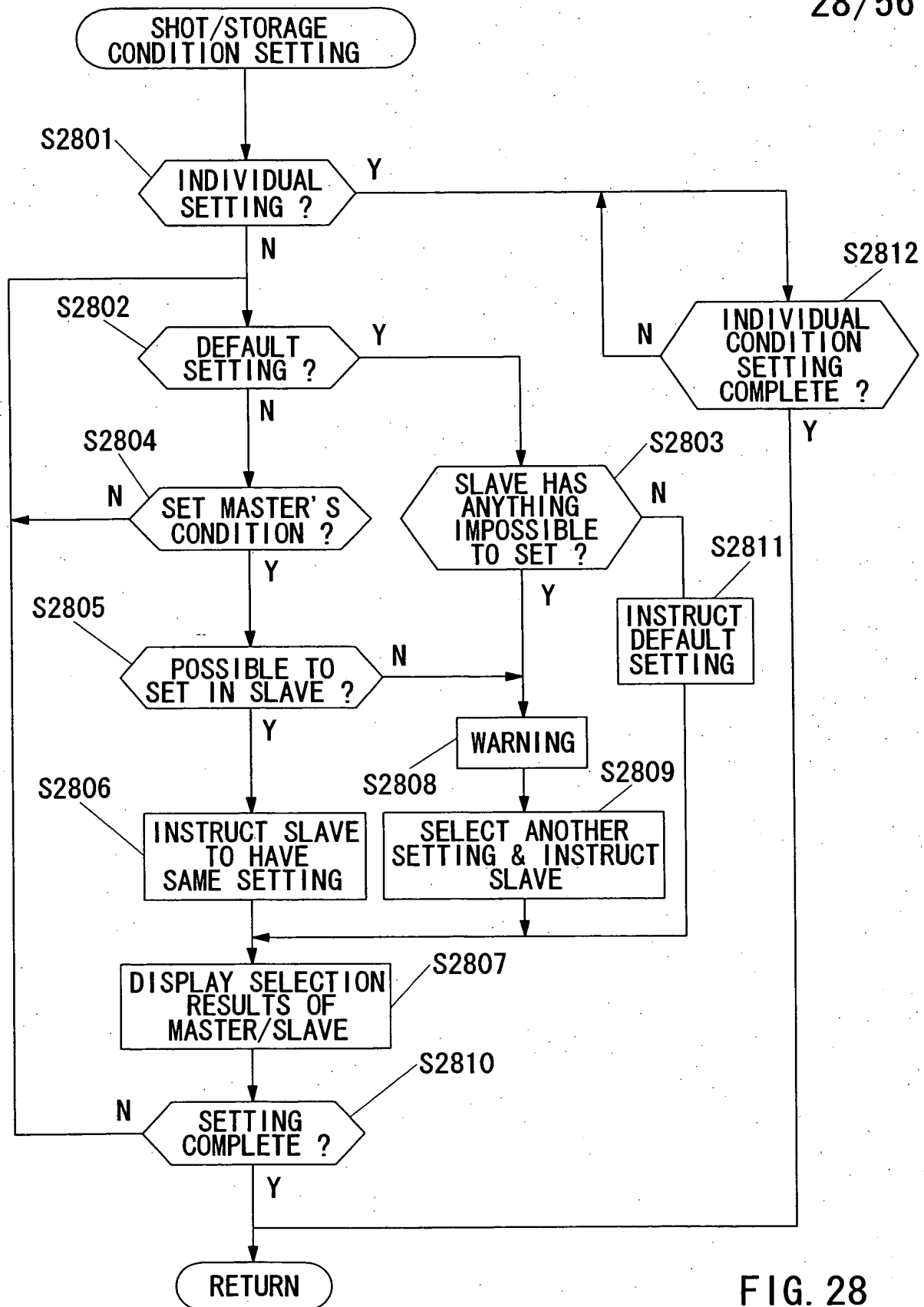


FIG. 28

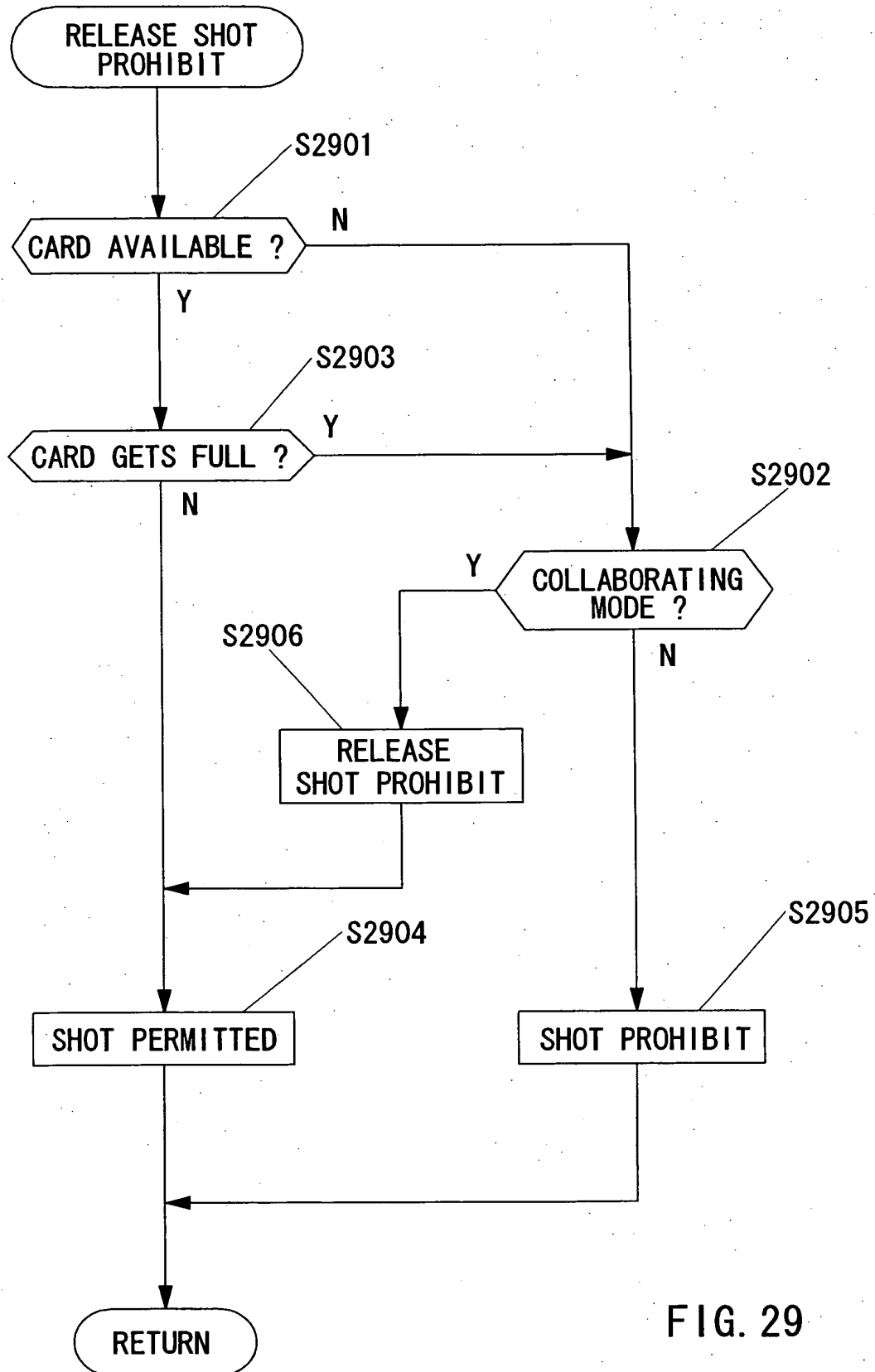


FIG. 29

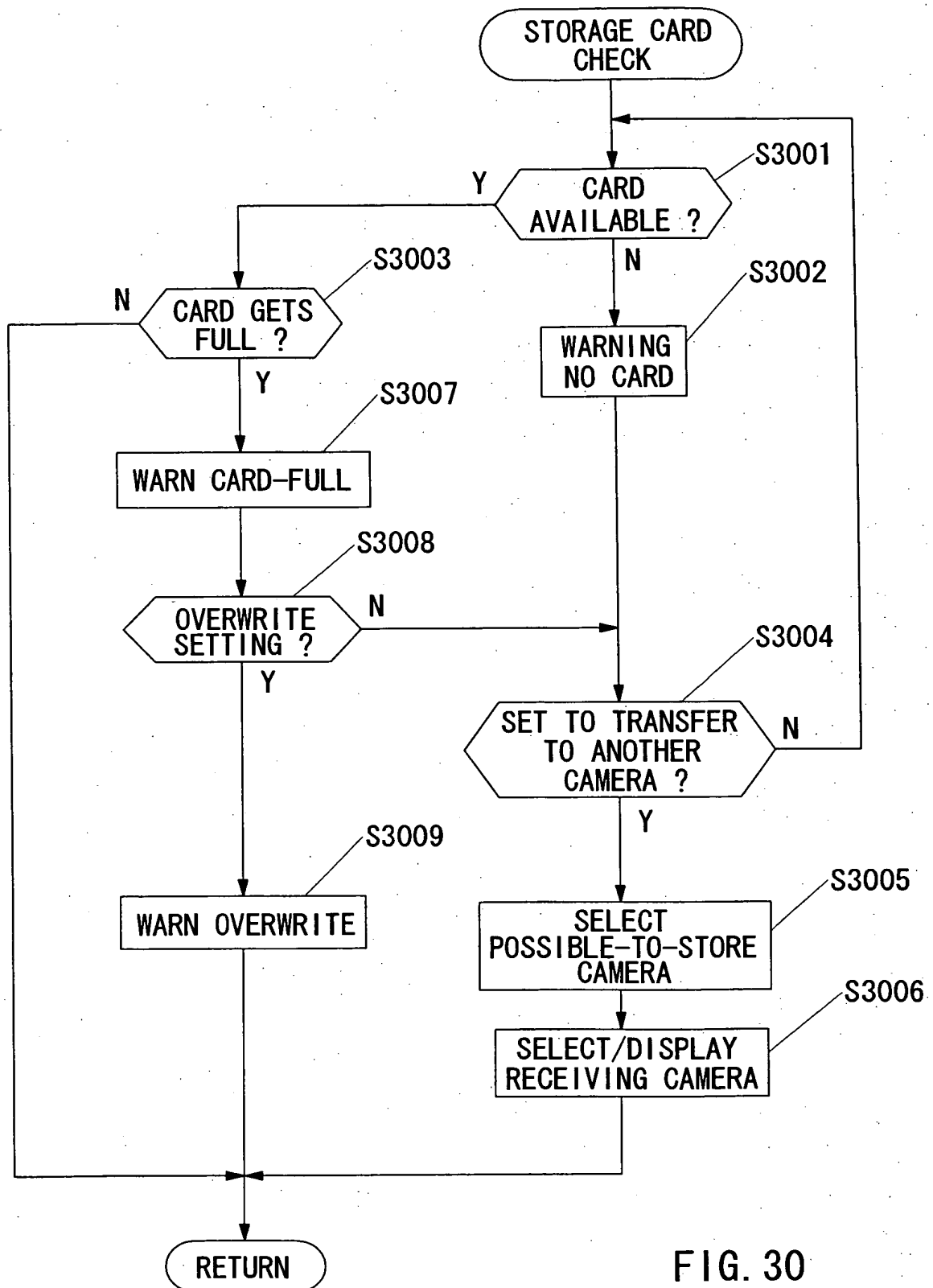


FIG. 30

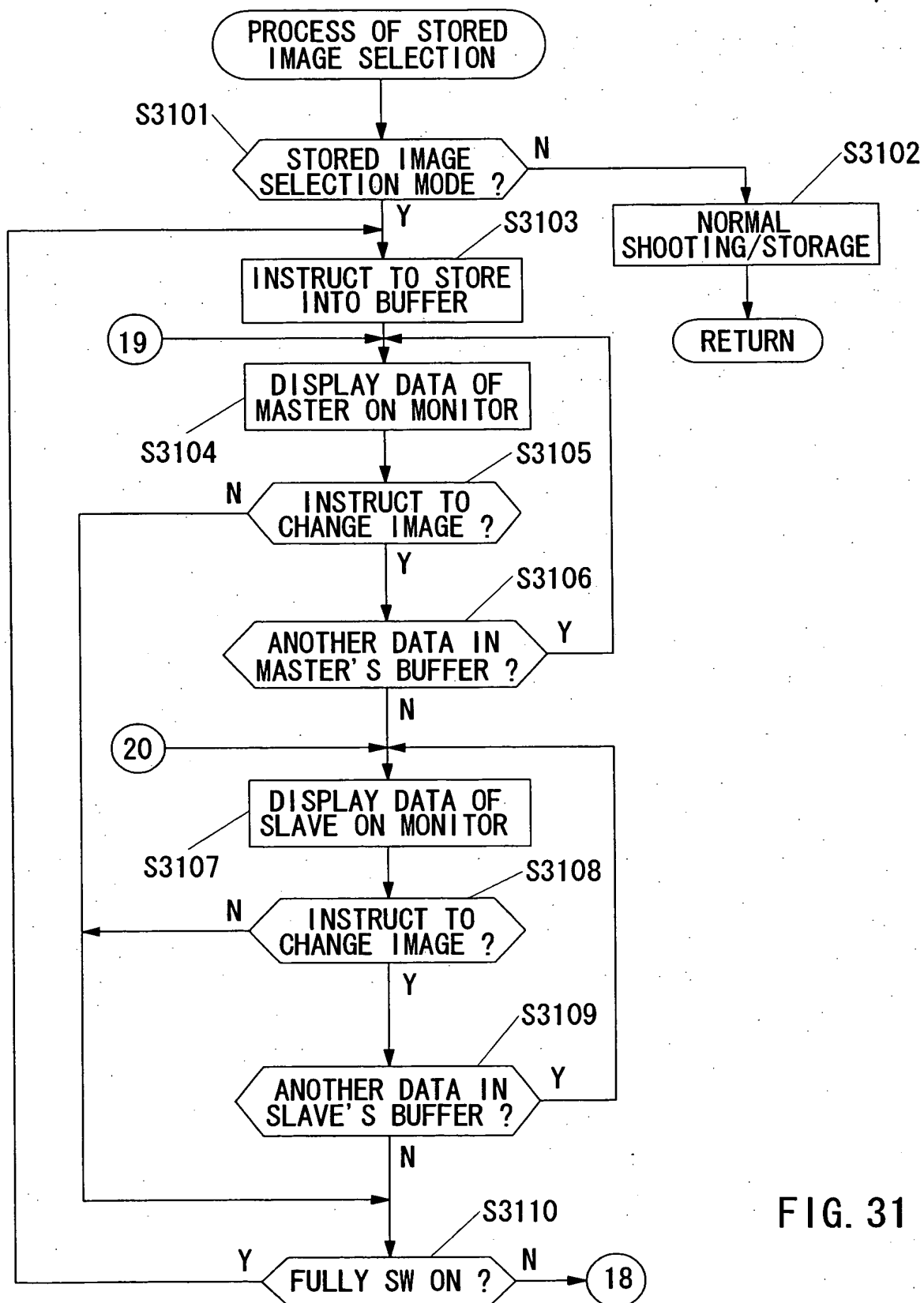


FIG. 31

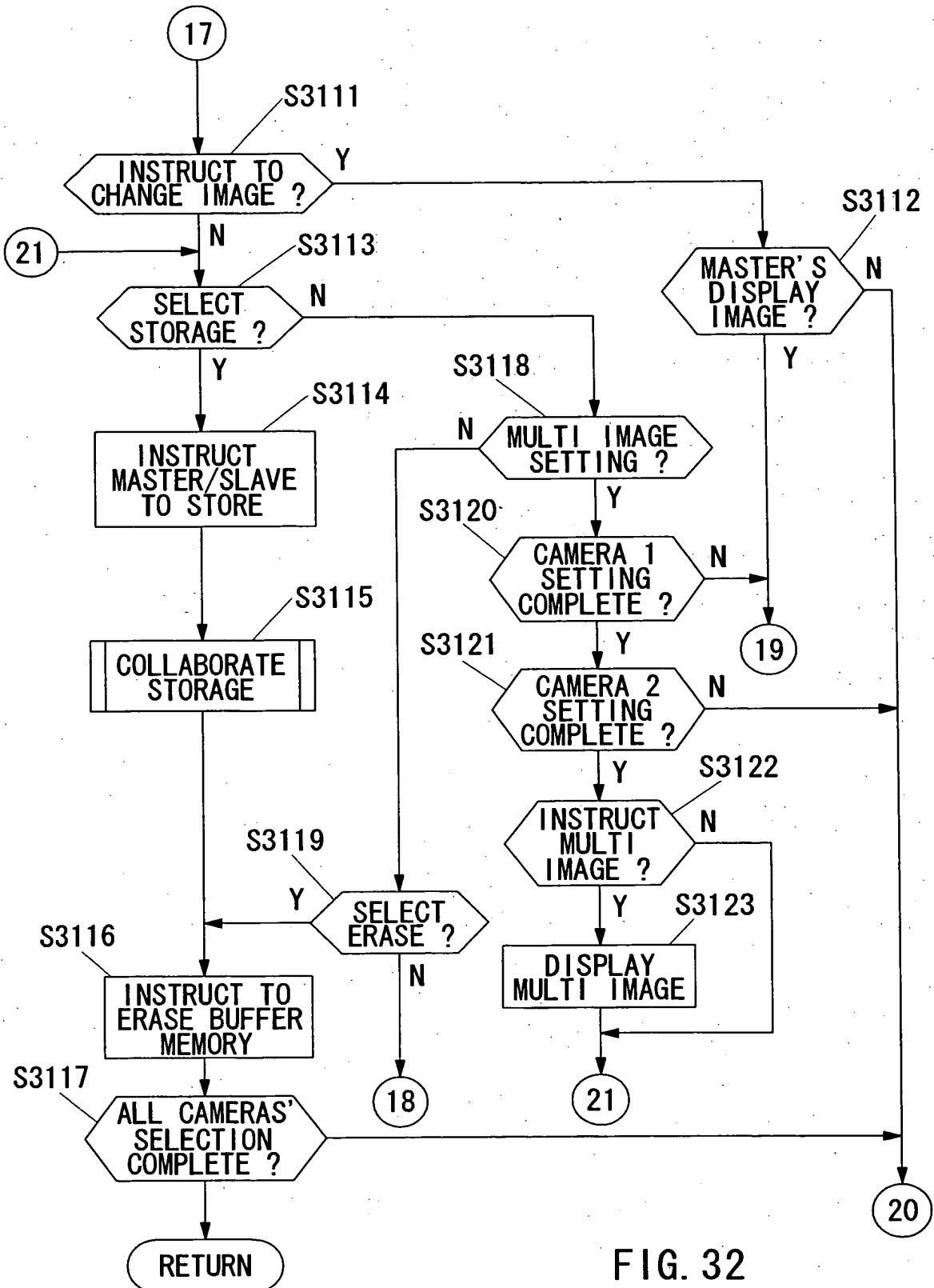


FIG. 32

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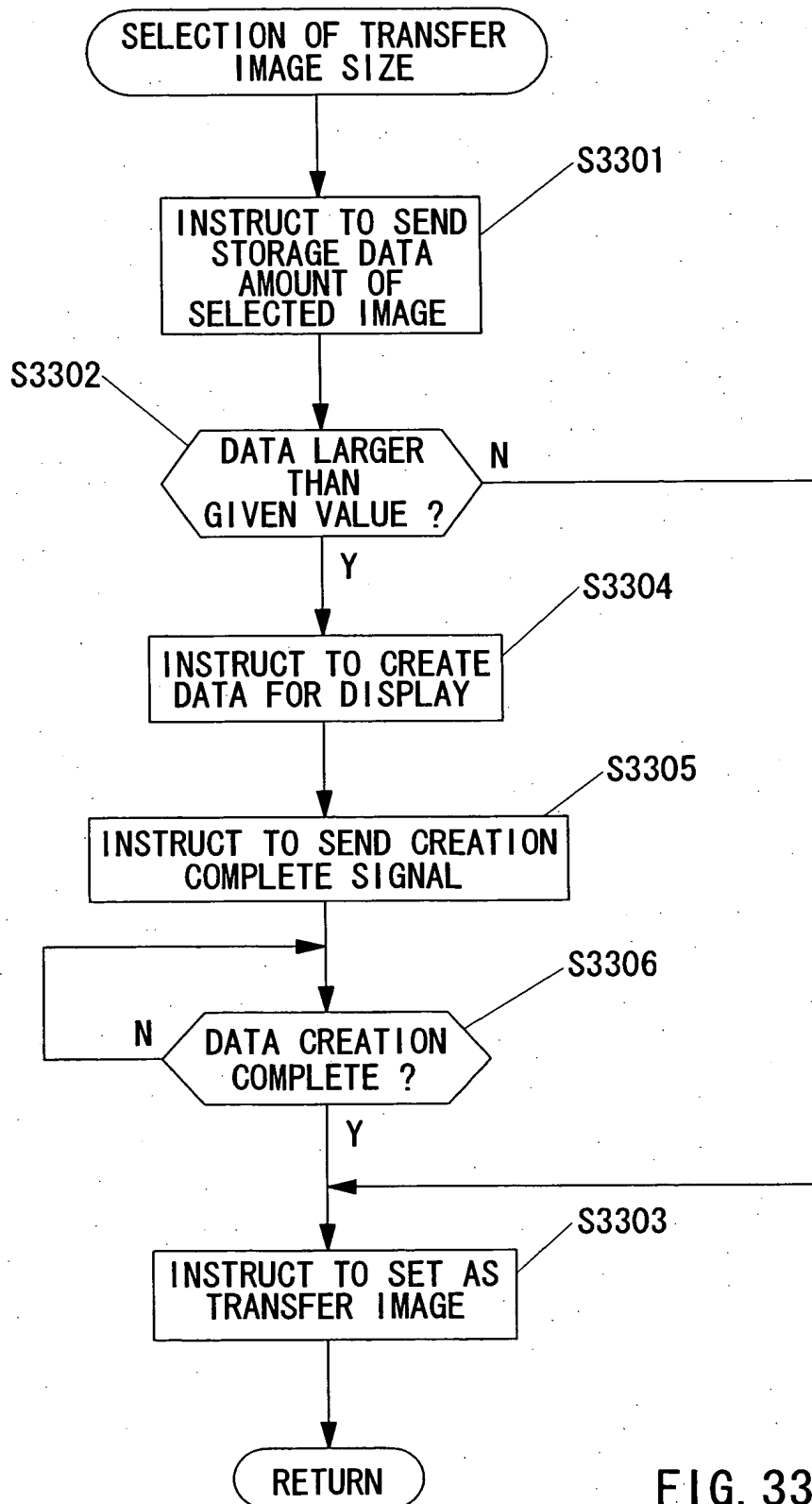


FIG. 33

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CAMERA A	CAMERA B
• CAMERA NAME	• CAMERA NAME
• MAKER	• MAKER
• SERIAL NUMBER	• SERIAL NUMBER
• CARD TYPE	• CARD TYPE
• CARD CAPACITY	• CARD CAPACITY
• RECORDED FRAME NUMBER	• RECORDED FRAME NUMBER
• REMAINING FRAME NUMBER	• REMAINING FRAME NUMBER
.....
.....

TTL R/F/N ○○○ FRAMES

TRANSFER RATE × × × KBPS

FIG. 34

POWER OF CAMERA B RUNS SHORT.
PLEASE REPLACE SOON.

!!!

(CHARGE BUTTERY ?)

No Yes

GO

FIG. 35

STORAGE PROCESS SETTING WHEN NO CARD LOADED
OR FULL MEMORY

- DISPLAY INSTRUCTION TO LOAD OR CHANGE CARD
- TRANSFER TO ANOTHER STORAGE CAMERA
- OVERWRITE (ONLY WHEN MEMORY FULL)

GO

FIG. 36

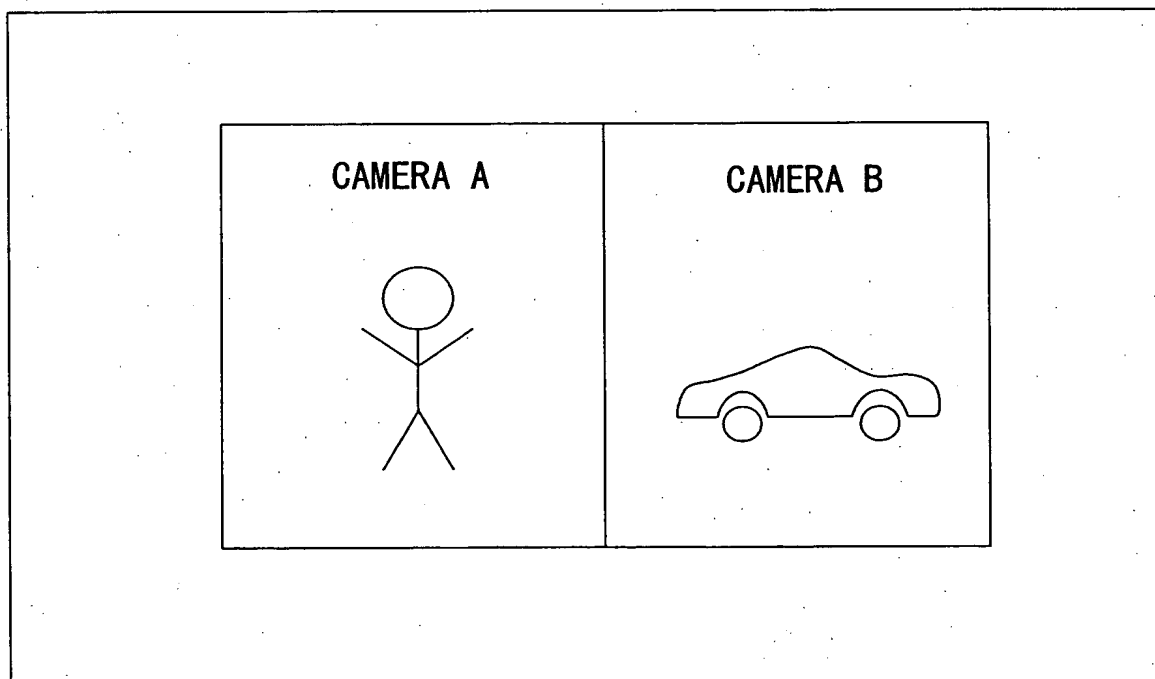


FIG. 37

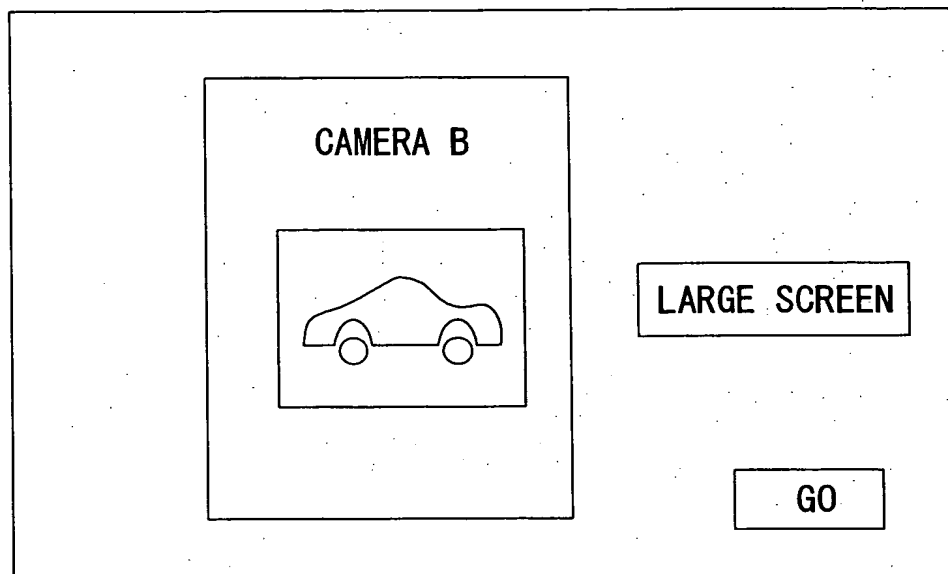


FIG. 38

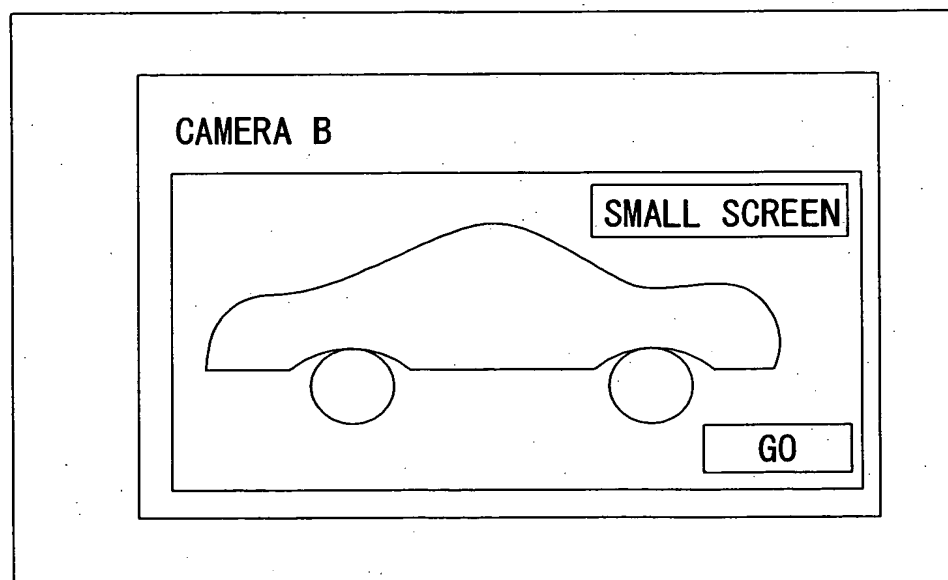


FIG. 39

FOR SETTING SHOOTING/RECORD CAMERA

• FOR SETTING A SHOOTING CAMERA

• FOR SETTING A RECORD CAMERA

FOR SETTING SHOT/RCRD CONDITION

• SELECTION OF SETTING CAMERA

• SHOOTING CONDITION SETTING

• RECORD CONDITION SETTING

GO

FIG. 40

FOR SETTING A RECORD CAMERA

CONNECTED CAMERA NOW IN USE AND ITS SETTING ARE BELOW.
 IF CHANGED, PLEASE MAKE CHOICE AND GO.

• CAMERA A	— — — —	SELECT	/	NO
• CAMERA B	— — — —	SELECT	/	NO
• CAMERA C	— — — —	SELECT	/	NO

GO

FIG. 41

FOR SETTING A SHOOTING CAMERA

CONNECTED CAMERA AND ITS SETTING ARE BELOW.
IF CHANGED, PLEASE MAKE CHOICE AND GO.

• CAMERA A	— — — —	SELECT	/	NO
• CAMERA B	— — — —	SELECT	/	NO
• CAMERA C	— — — —	SELECT	/	NO

GO

FIG. 42

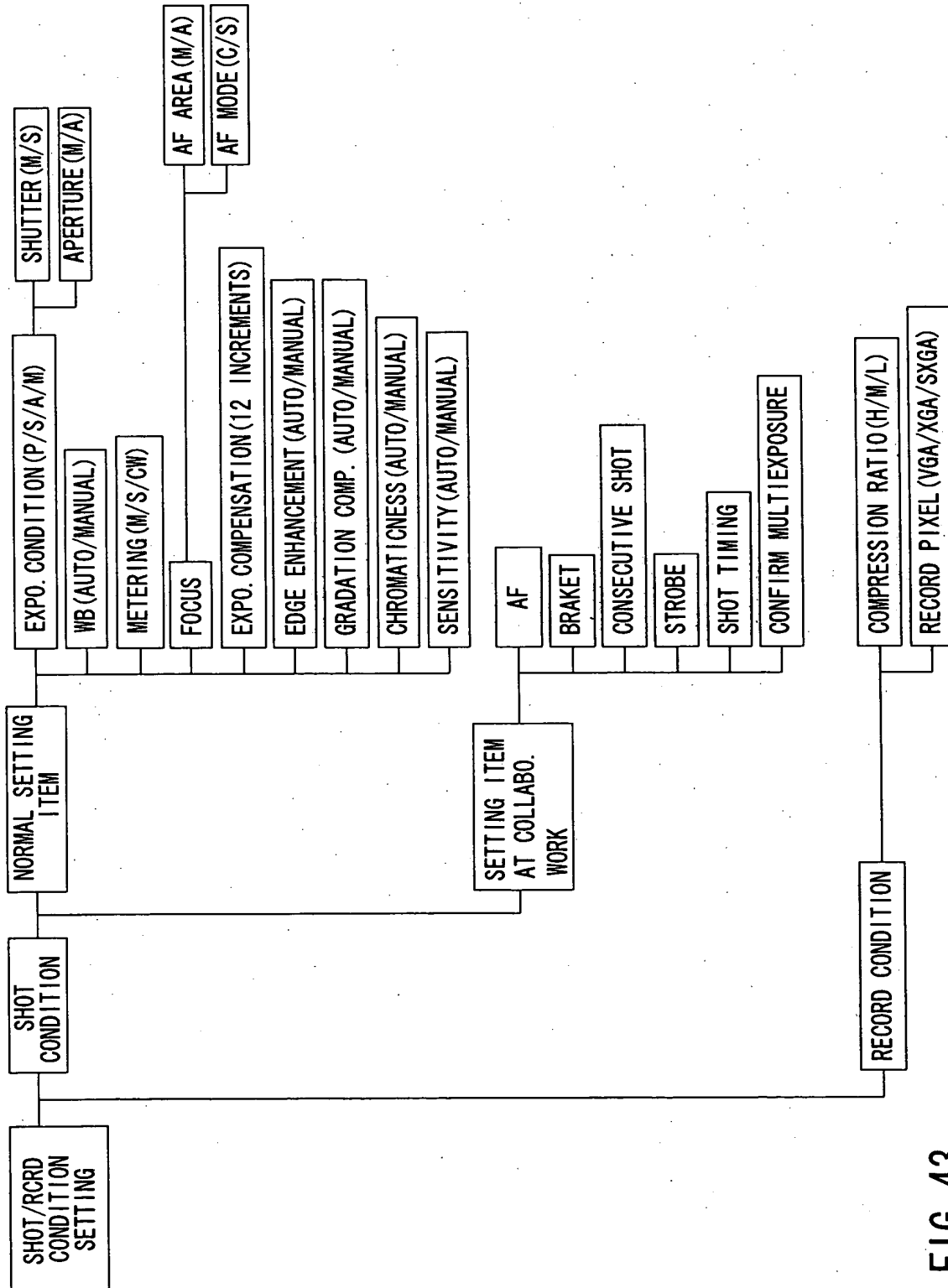
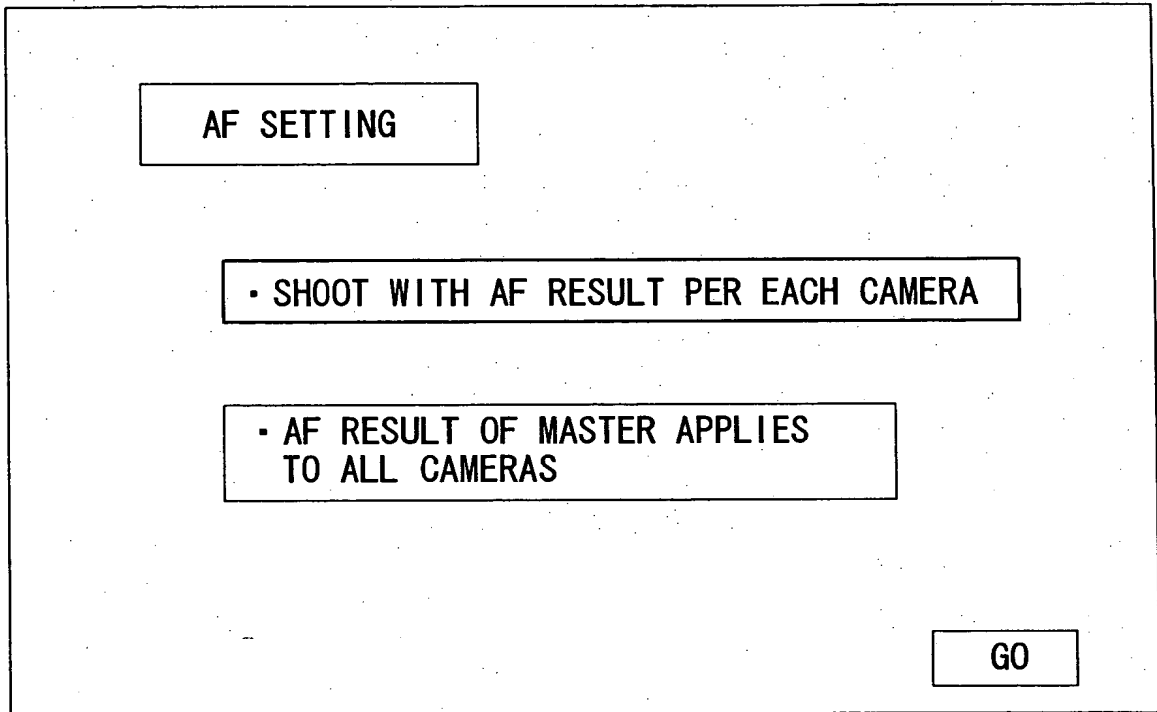


FIG. 43



AF SETTING

- SHOOT WITH AF RESULT PER EACH CAMERA
- AF RESULT OF MASTER APPLIES TO ALL CAMERAS

GO

FIG. 44

SETTING OF COLLABORATING SHOOTING TIMING

• SHOOT WITH ALL SHOOTING CAMERAS

• SHOOT WITH SINGLE CAMERA

GO

FIG. 45

FOR SETTING BRACKET ITEM OF EACH CAMERA

CAMERA A	CAMERA B
<ul style="list-style-type: none"> • AE <li style="border: 1px solid black; padding: 2px;">• WB • SHOT DISTANCE • ANGLE OF VIEW • GAMMA 	<ul style="list-style-type: none"> • AE • WB • SHOT DISTANCE • ANGLE OF VIEW <li style="border: 1px solid black; padding: 2px;">• GAMMA

GO

FIG. 46

SET SHOT TIMING (BRACKET)

• NORMAL BRACKET
(DIFFERENT SHOT TIMINGS)

• SAME SHOT TIMING

GO

FIG. 47

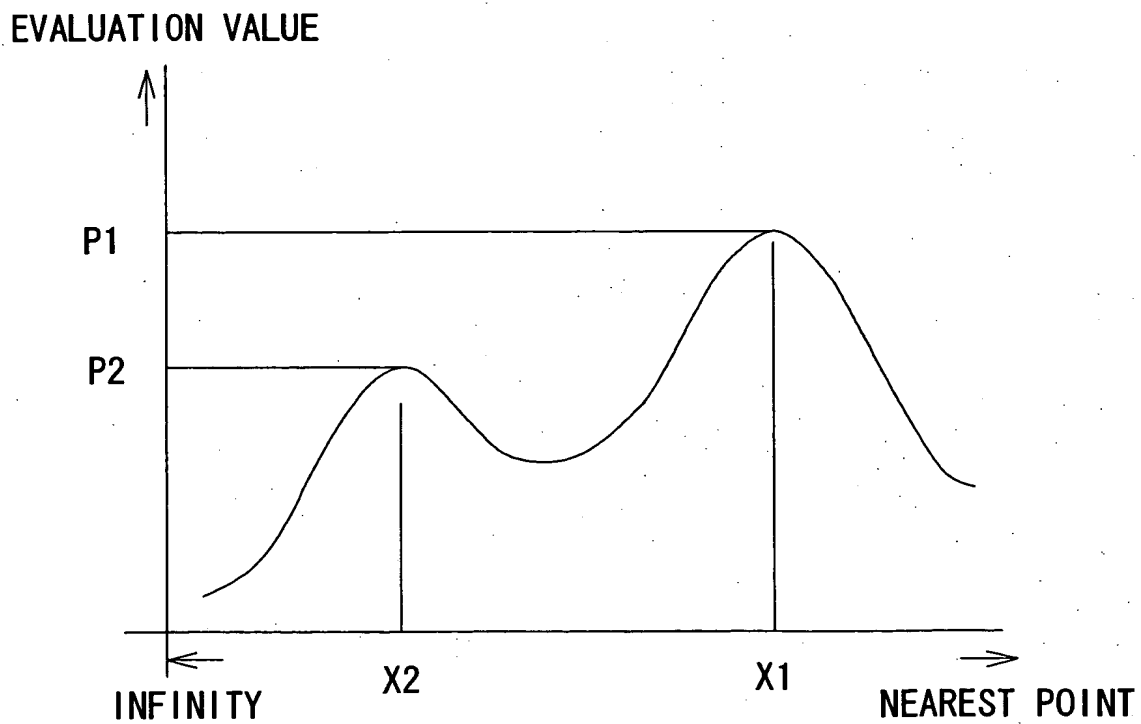


FIG. 48

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SET CHANGE OF INCREMENT STEP

INCREMENT STEP : 1/3 2/3 1

CAMERA A	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
CAMERA B	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>

GO

FIG. 49

BRACKET (SHOOTING DISTANCE) SETTING

- NORMAL BRACKET
- SHOOT AT PLURAL PEAK POSITIONS
- SHOOT AT ESTABLISHED PLURAL POSITIONS

GO

FIG. 50

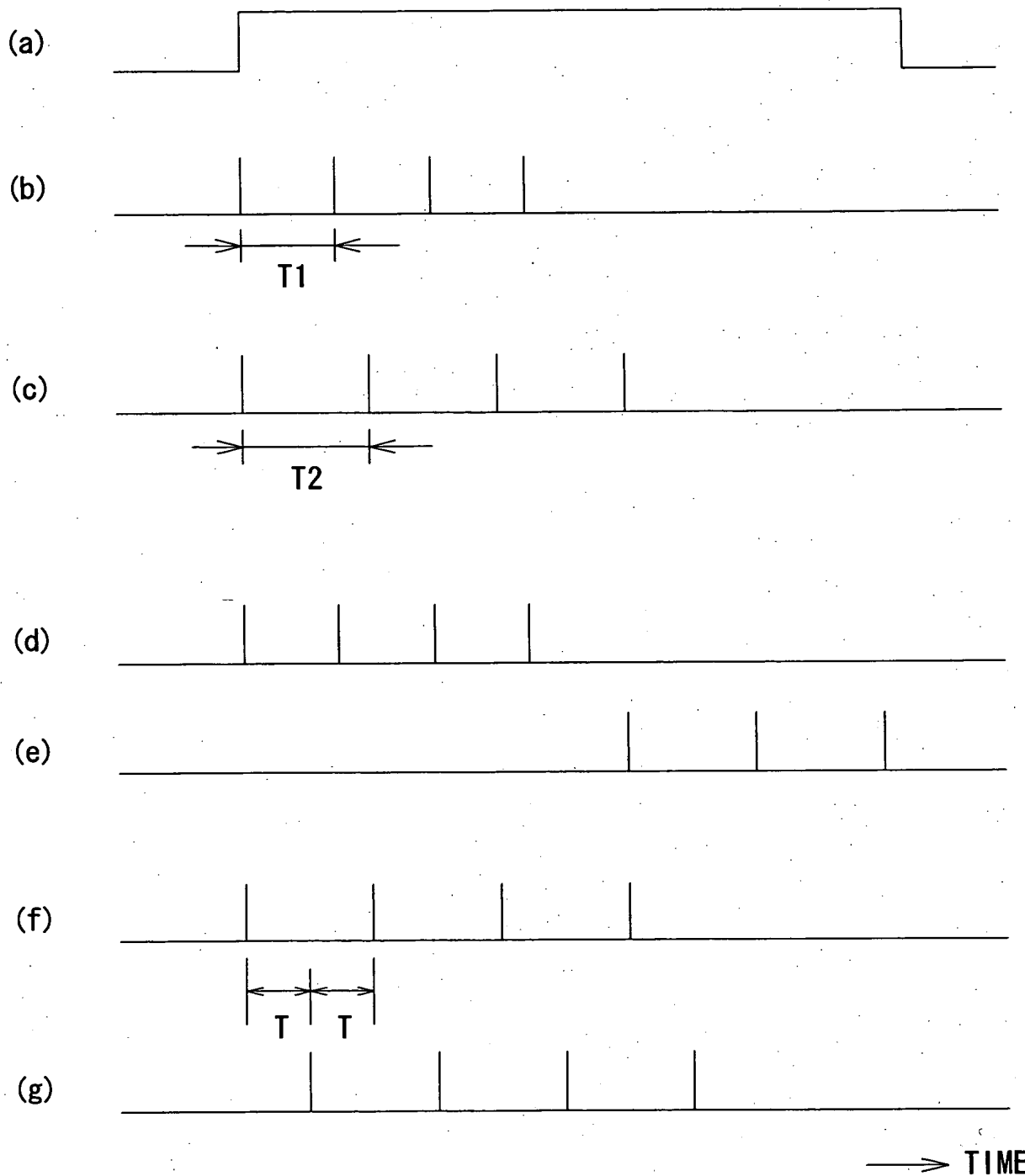
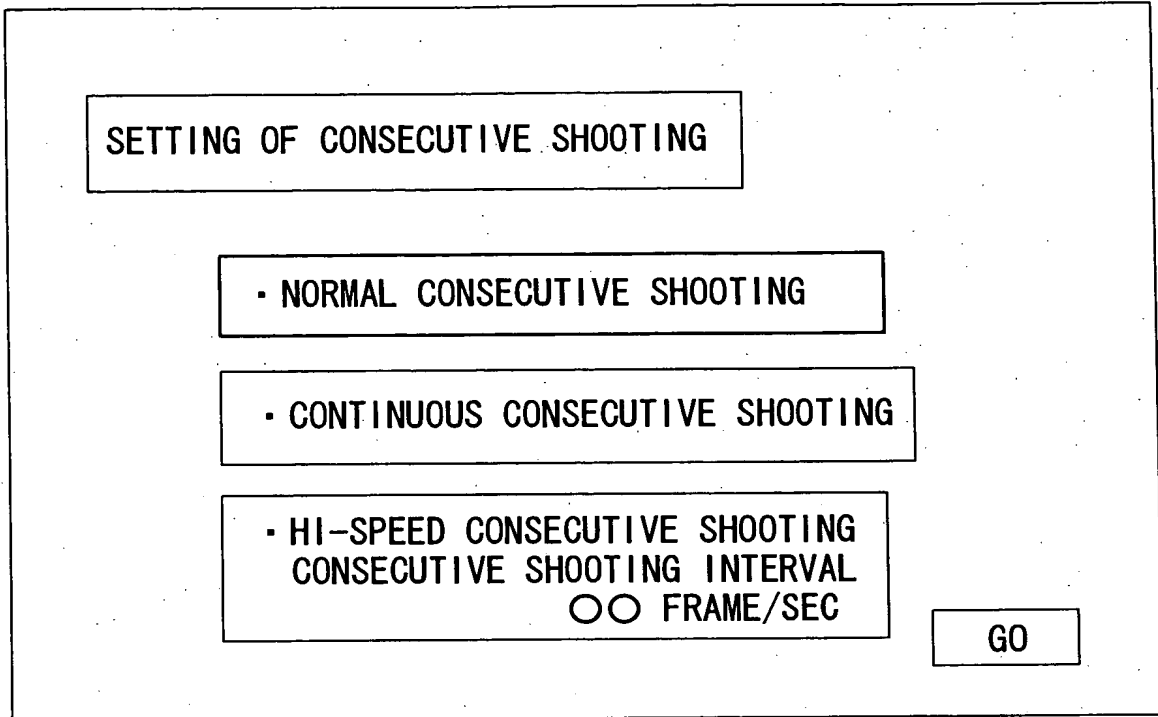


FIG. 51

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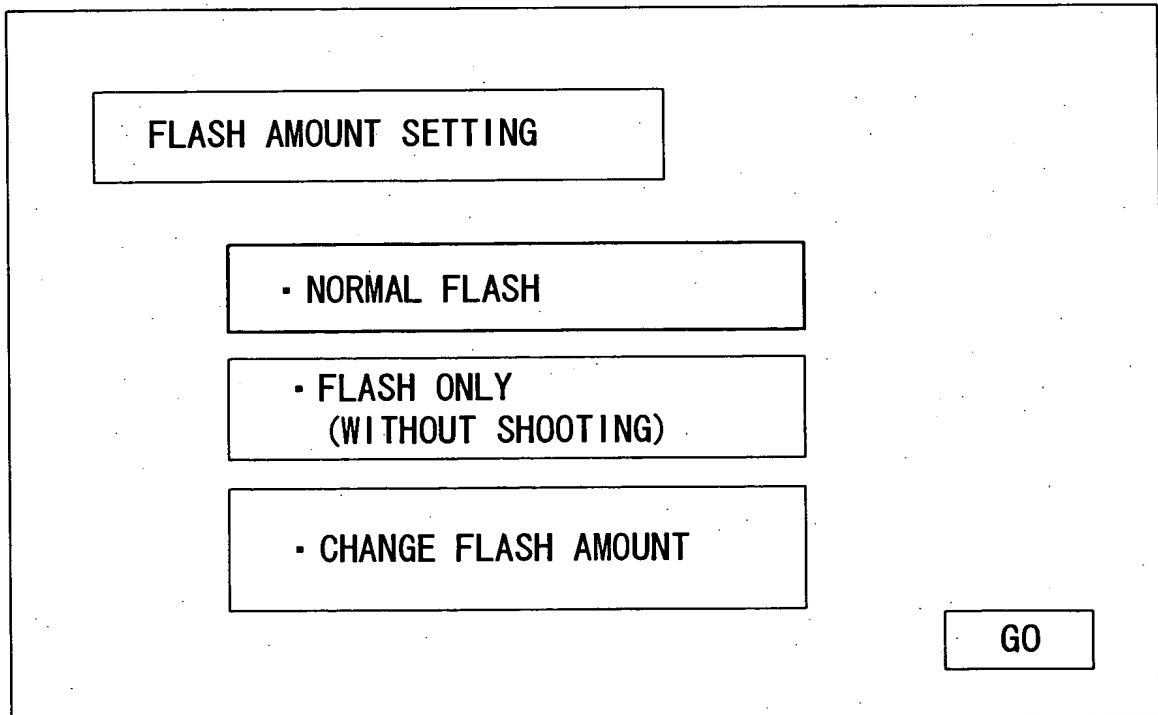


SETTING OF CONSECUTIVE SHOOTING

- NORMAL CONSECUTIVE SHOOTING
- CONTINUOUS CONSECUTIVE SHOOTING
- HI-SPEED CONSECUTIVE SHOOTING
CONSECUTIVE SHOOTING INTERVAL
○○ FRAME/SEC

GO

FIG. 52



FLASH AMOUNT SETTING

- NORMAL FLASH
- FLASH ONLY
(WITHOUT SHOOTING)
- CHANGE FLASH AMOUNT

GO

FIG. 53

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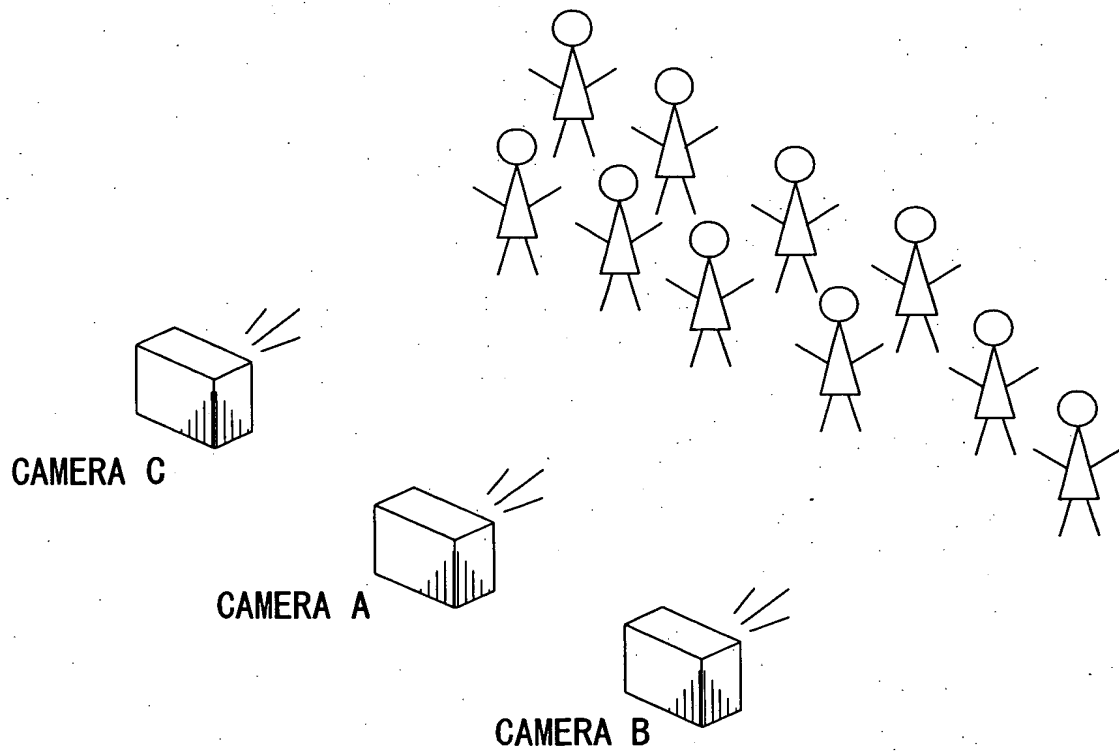


FIG. 54

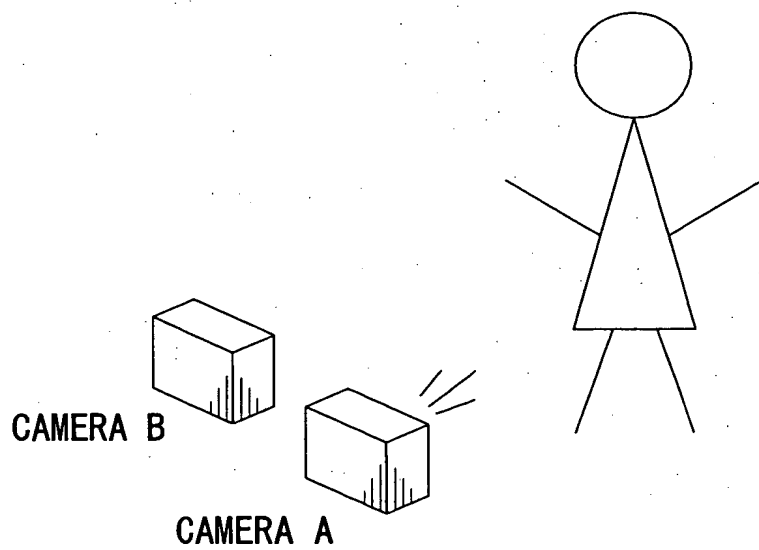


FIG. 55

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FLASH AMOUNT SETTING

	0		50%		100%
CAMERA A	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
CAMERA B	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
CAMERA C	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

GO

FIG. 56

SELECTION OF SHOOTING/STORAGE CONDITIONS
SETTING METHOD

• DEFAULT (PREDETERMINED SETTING TO ALL CAMERAS)

• SLAVE'S SETTING IDENTICAL TO MASTER

• INDIVIDUAL SELECTION OF SETTING CAMERA

• CAMERA A


• CAMERA B

• CAMERA C

GO

FIG. 57

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SHOOTING CONDITION (LIGHT METERING) SETTING

- MULTI
- SPOT
- CENTER WEIGHTED

GO

FIG. 58

WARNING IMPOSSIBLE-TO-SET LIGHT METERING
!!!

SELECTED SETTING IS NOT SET.
SELECT BELOW METHOD.

- CENTER WEIGHTED
- MULTI

GO

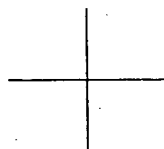


FIG. 59

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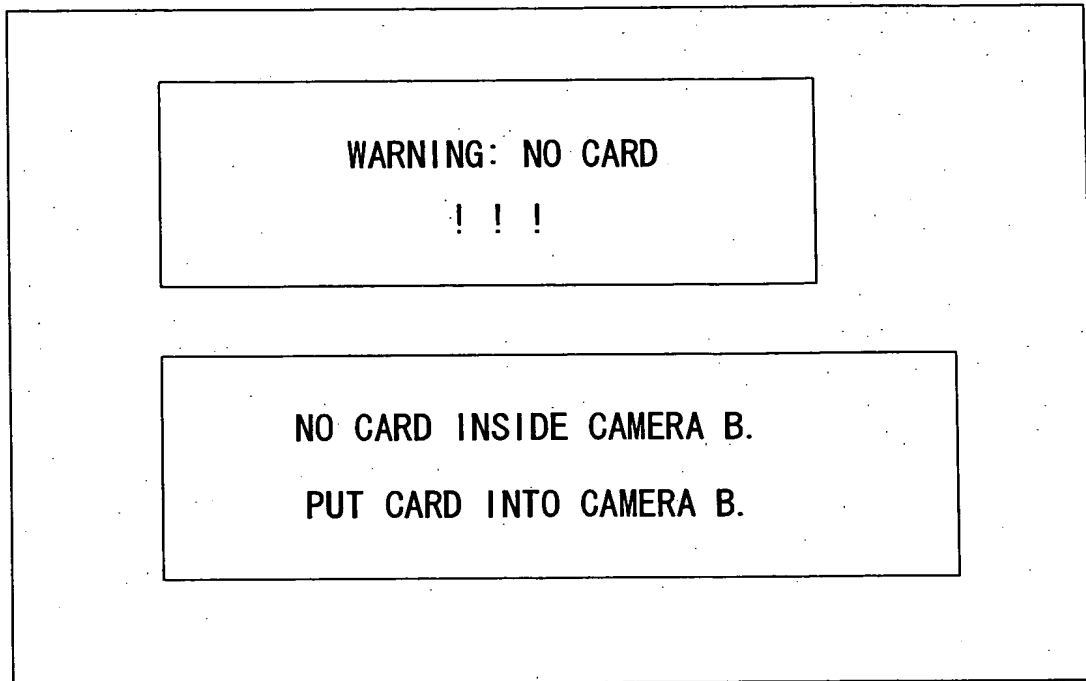


FIG. 60

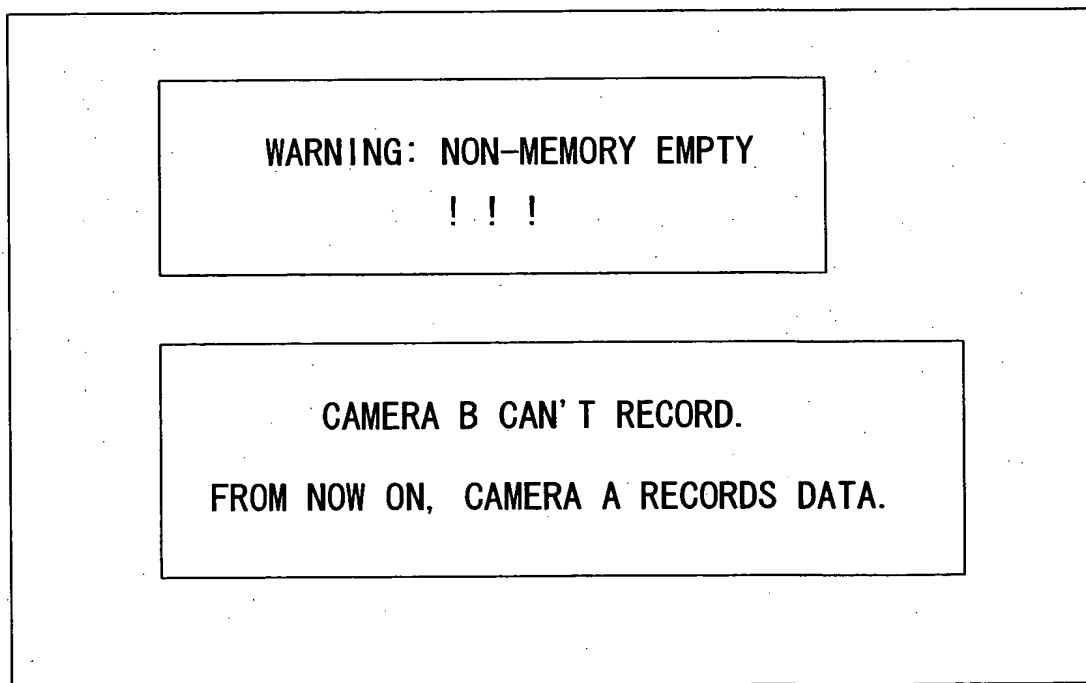


FIG. 61

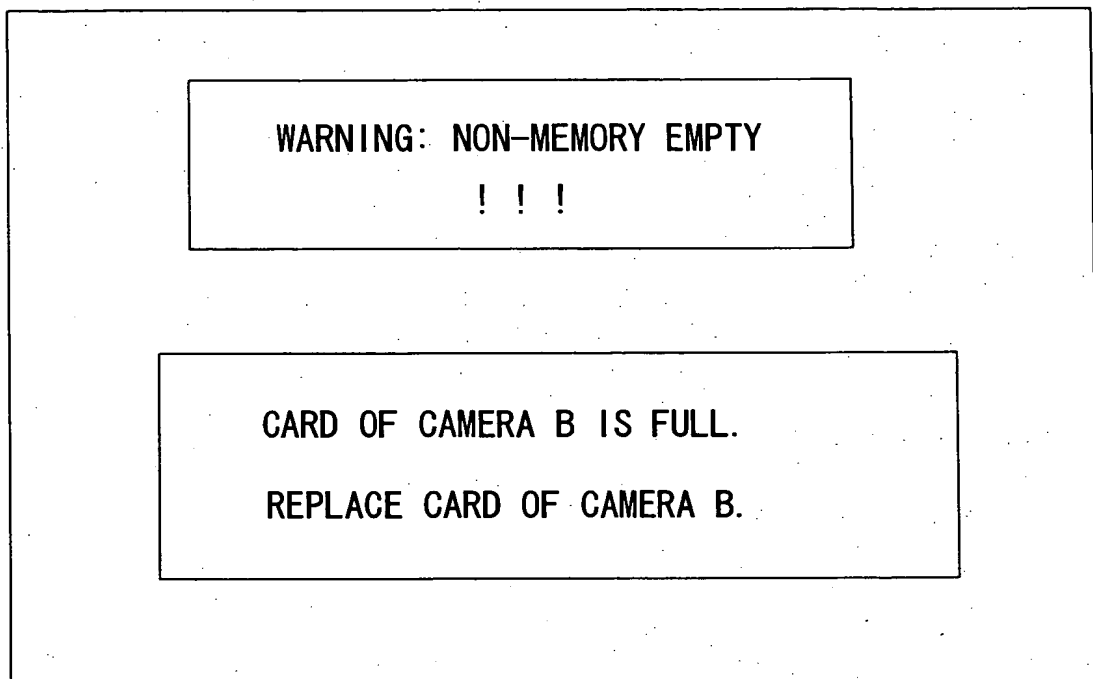


FIG. 62

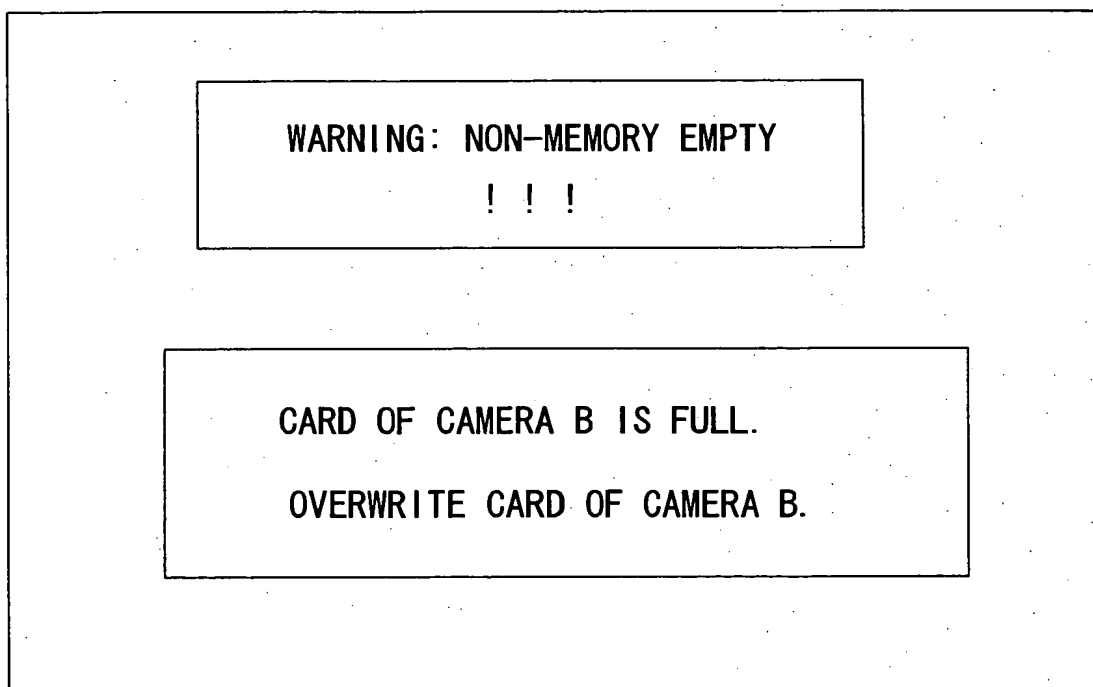
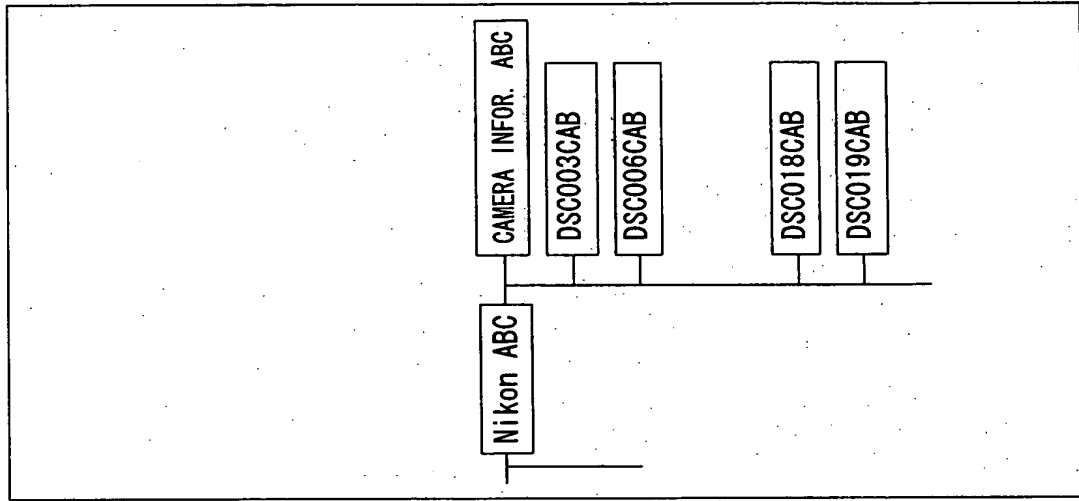
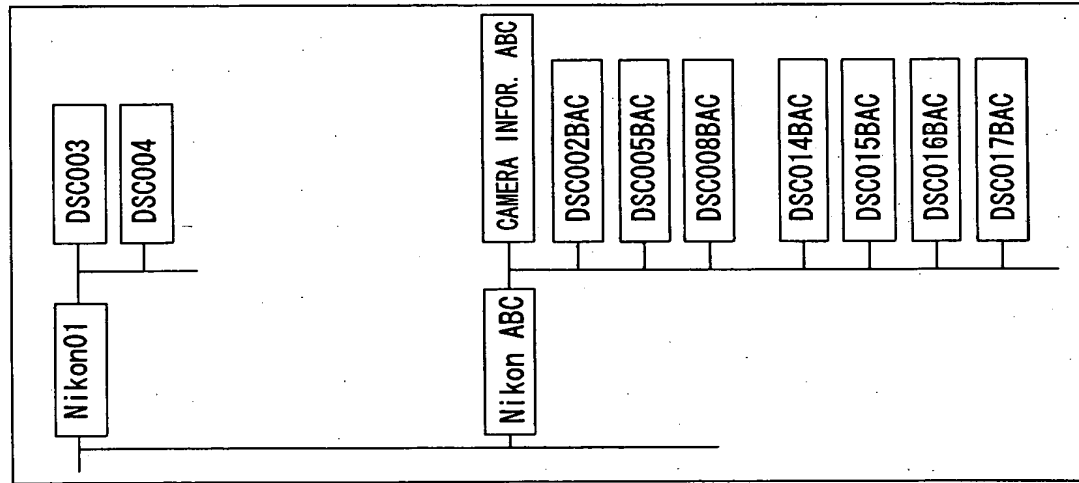


FIG. 63

CAMERA C



CAMERA B



CAMERA A

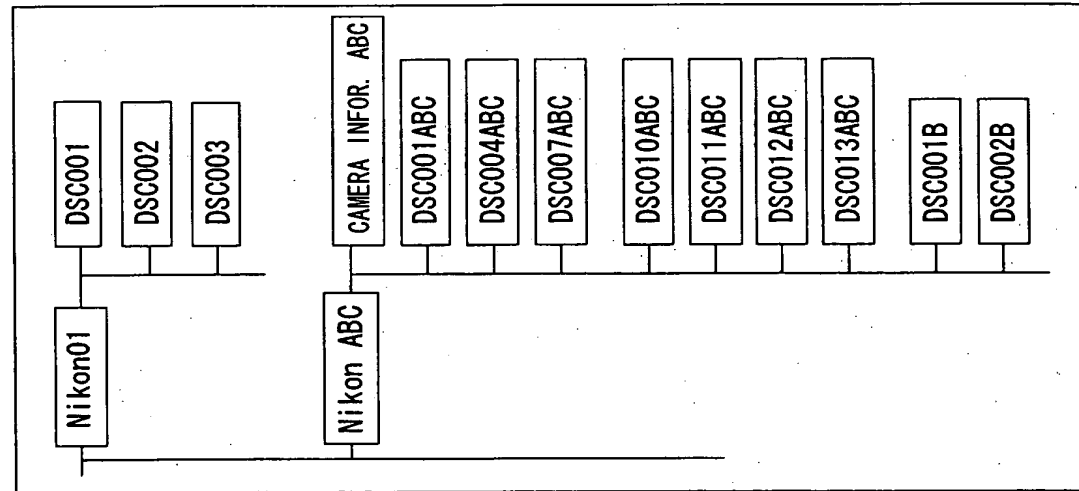


FIG. 64

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RELATING OF SHOOTING DATA

FILE NAME		DSC002BAC
• MASTER CAMERA		Nikon A
• SHOOTING CAMERA		Nikon B
• ANOTHER COLLABORATING CAMERA		Nikon C
• CAMERA INFOR. FILE NAME		CAMERA INFOR. ABC
IMAGE DATA AREA		

FIG. 65

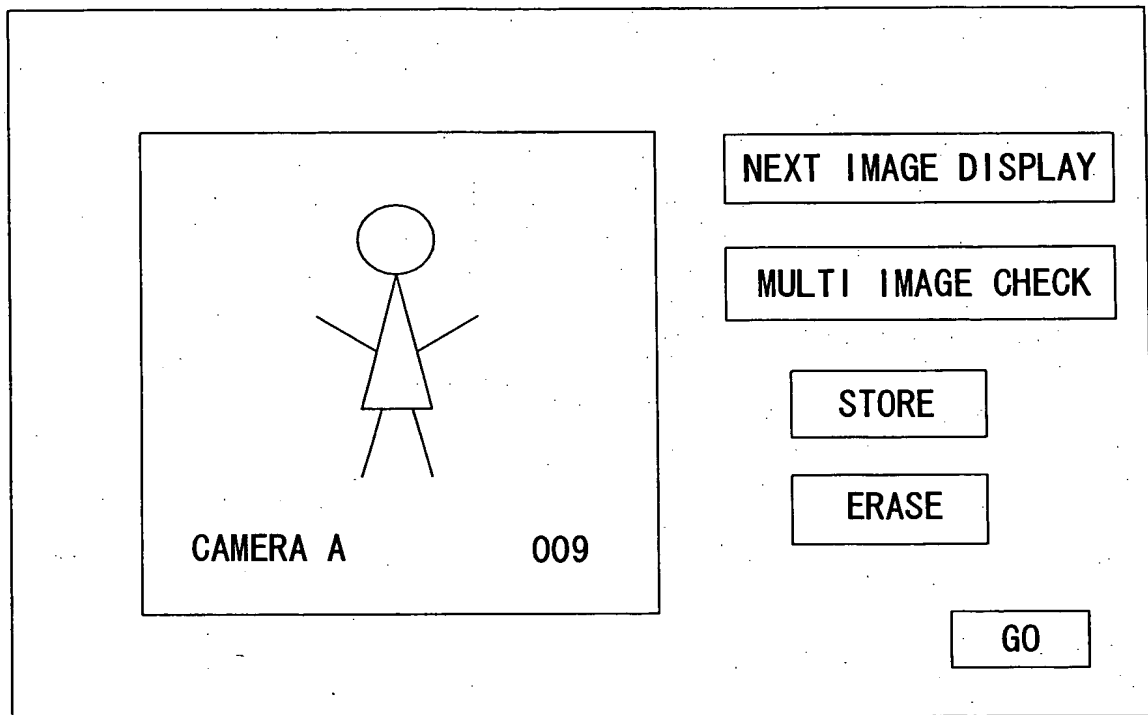
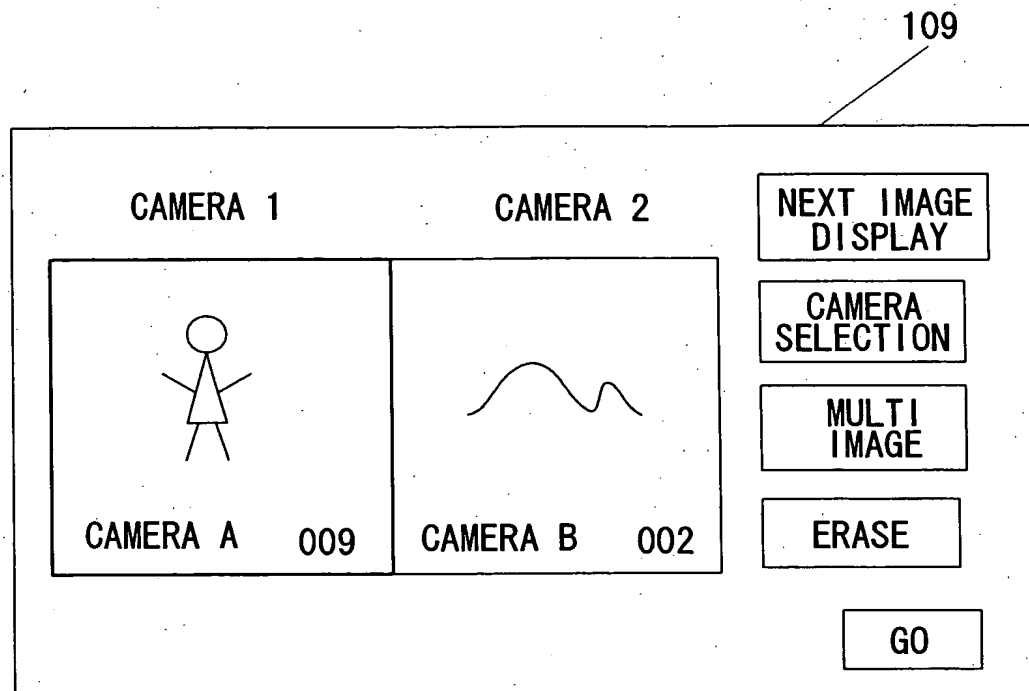


FIG. 66



MULTI IMAGE CHECK

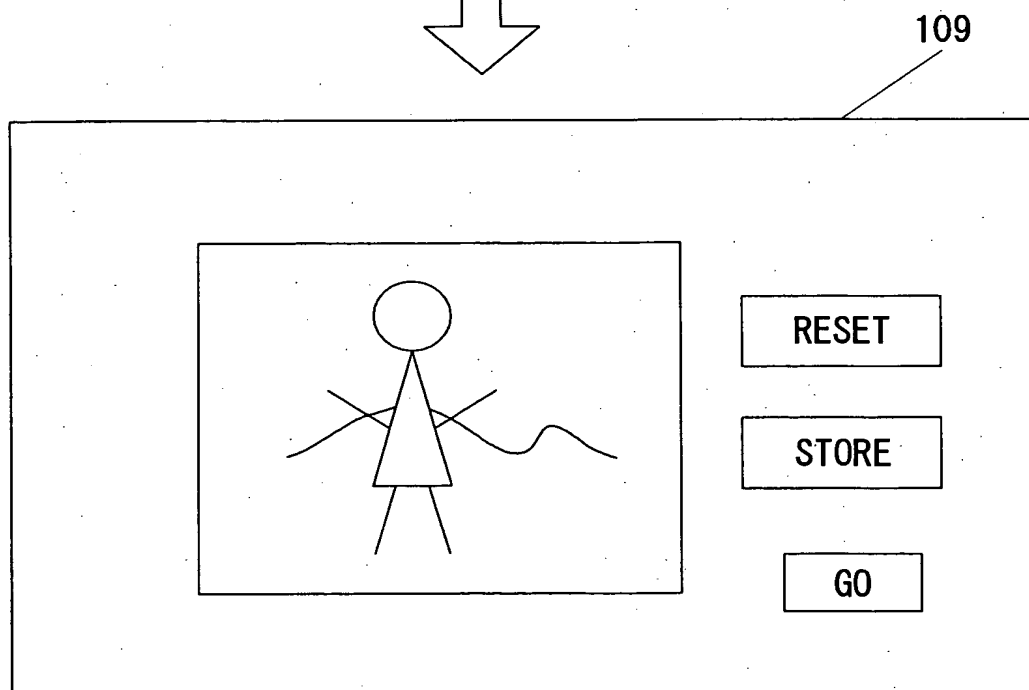
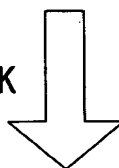
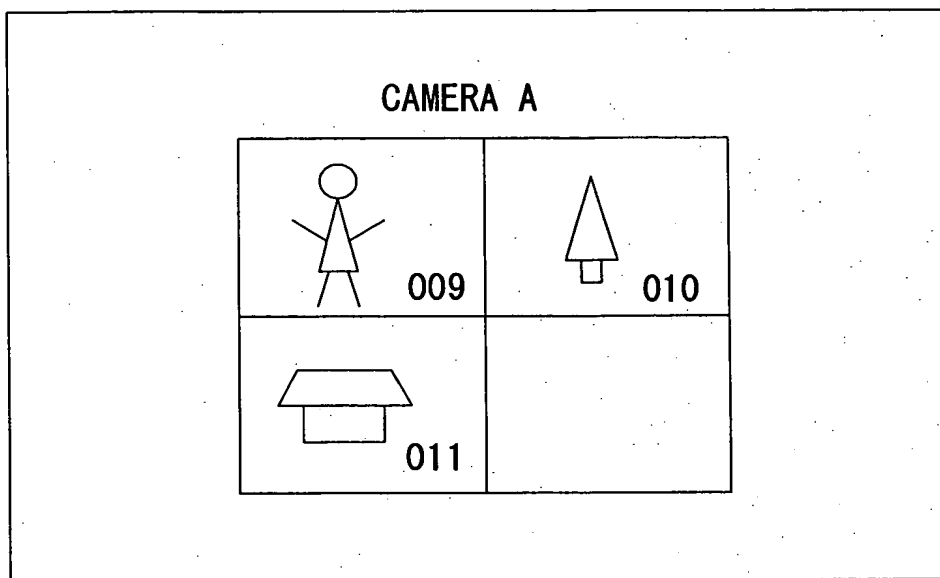
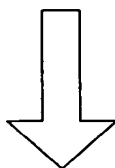


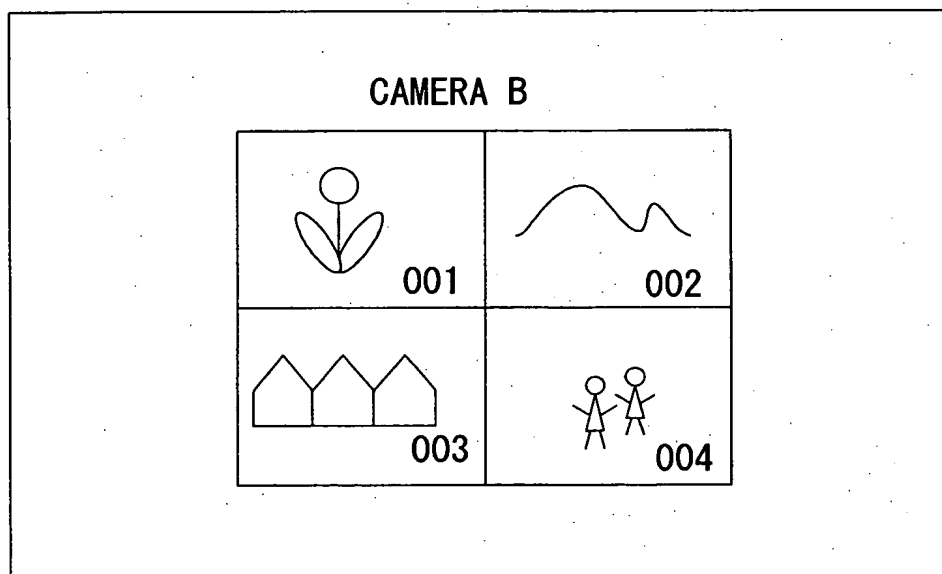
FIG. 67



UP BUTTON

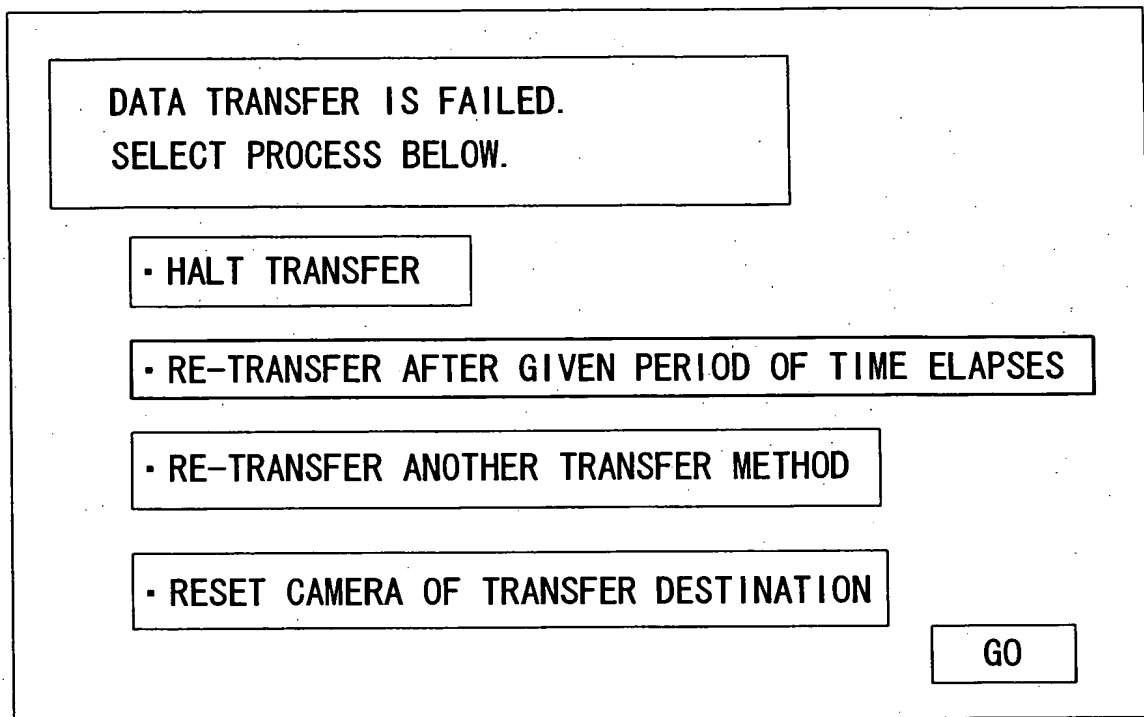


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109

FIG. 68



DATA TRANSFER IS FAILED.
SELECT PROCESS BELOW.

- HALT TRANSFER
- RE-TRANSFER AFTER GIVEN PERIOD OF TIME ELAPSES
- RE-TRANSFER ANOTHER TRANSFER METHOD
- RESET CAMERA OF TRANSFER DESTINATION

GO

FIG. 69